

1

1

Locust

Character - Animal

1

0

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

LCT-02-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

1

0

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

LCT-03-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

1

0

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

LCT-04-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

1

0

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

LCT-05-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

1

0

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

LCT-06-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

1

0

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

LCT-07-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

1

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

LCT-08-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

1

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

LCT-09-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

1

0

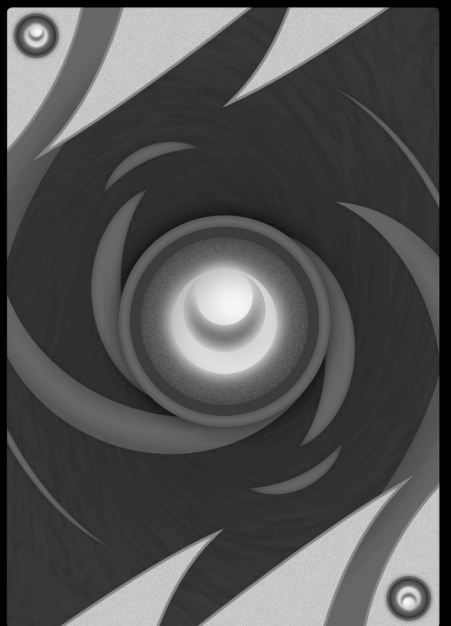
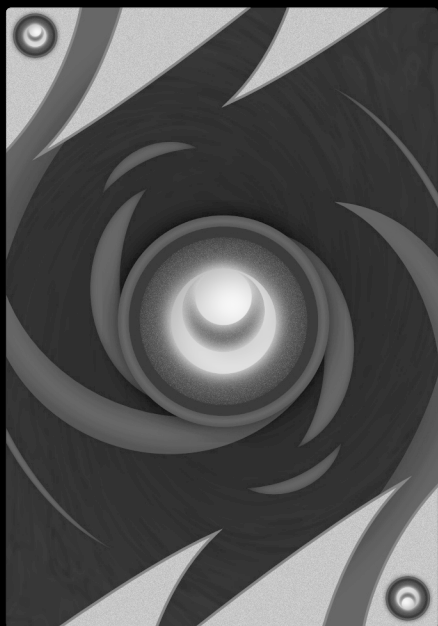
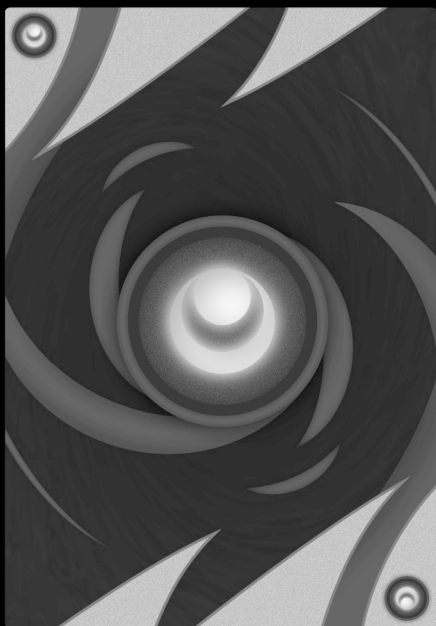
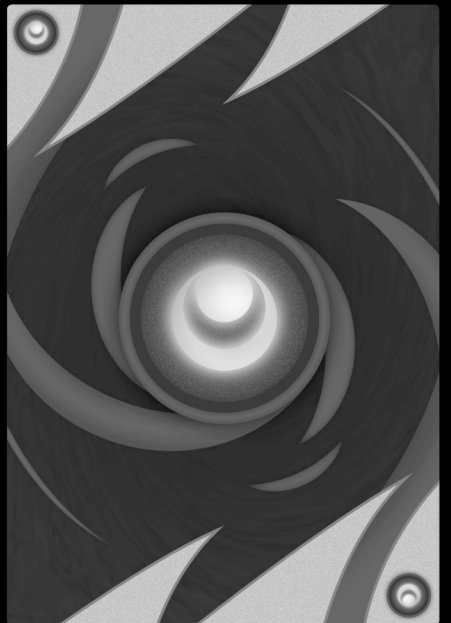
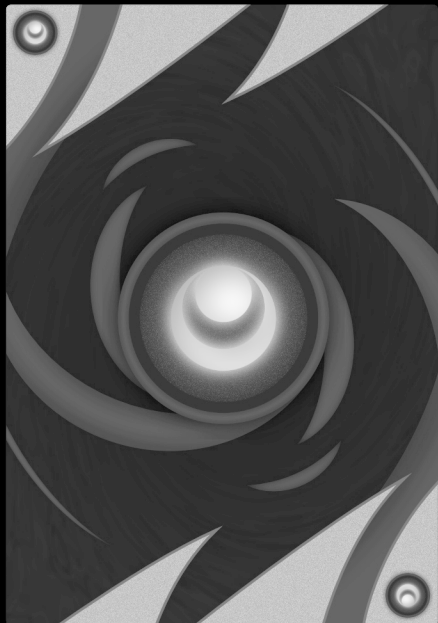
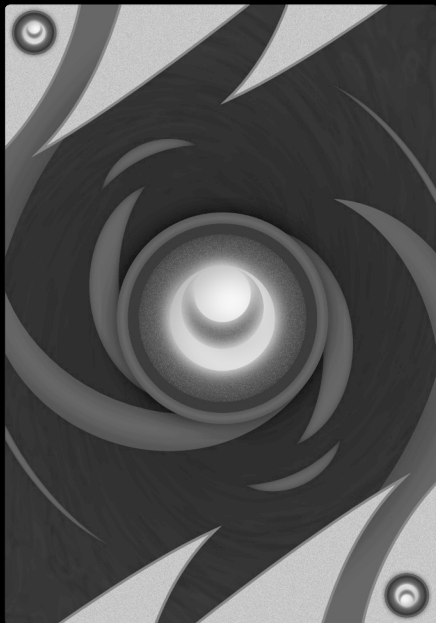
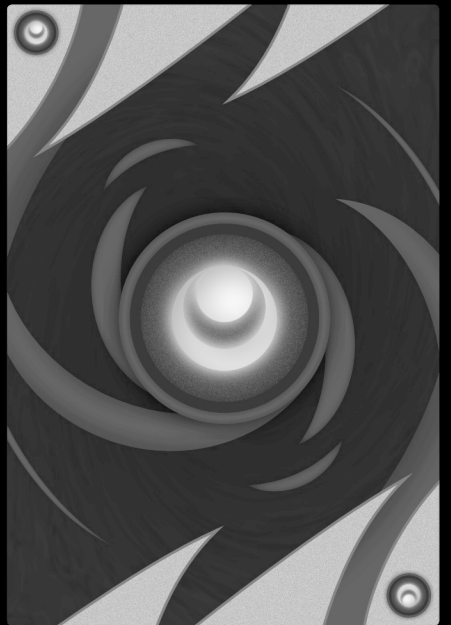
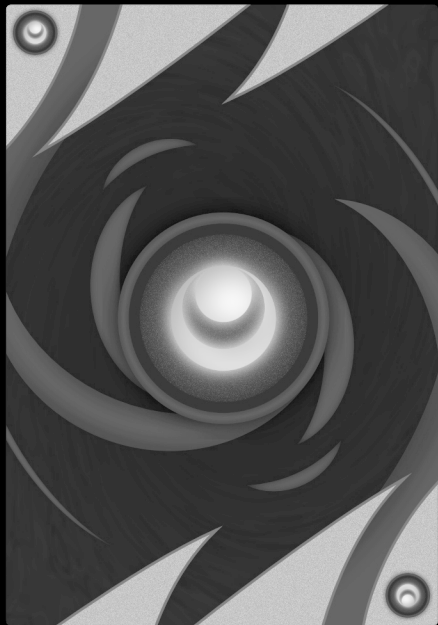
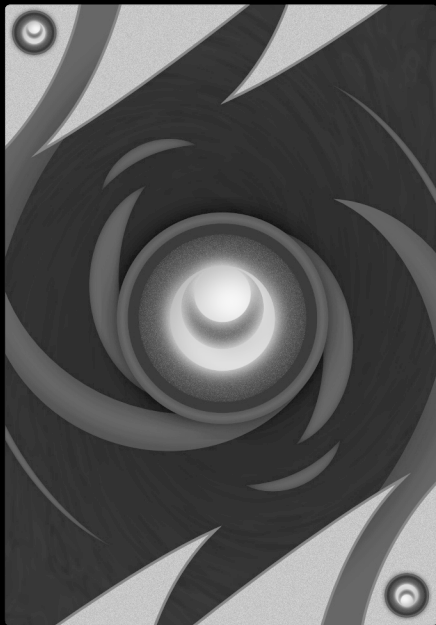
Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

LCT-10-C - J.-I. Grandville - Altered Confluence



1

1

Locust

Character - Animal

0

1

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

† LCT-11-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

1

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

† LCT-12-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

1

0

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

† LCT-13-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

0

1

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

† LCT-14-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

0

1

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

† LCT-15-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

0

1

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Hero.

† LCT-16-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

0

1

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

† LCT-17-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

0

1

Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

† LCT-18-C - J.-I. Grandville - Altered Confluence

1

1

Locust

Character - Animal

0

0

1

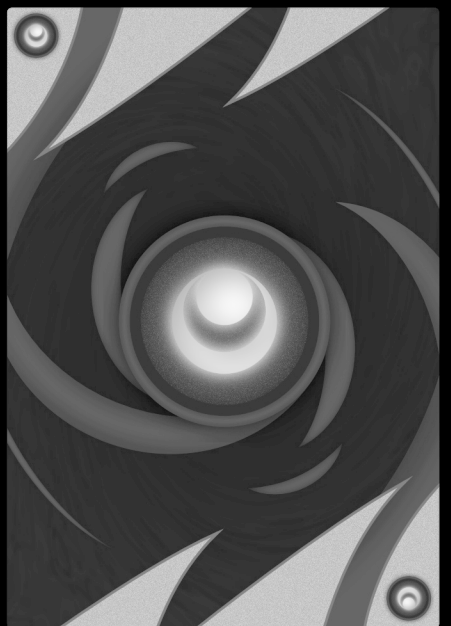
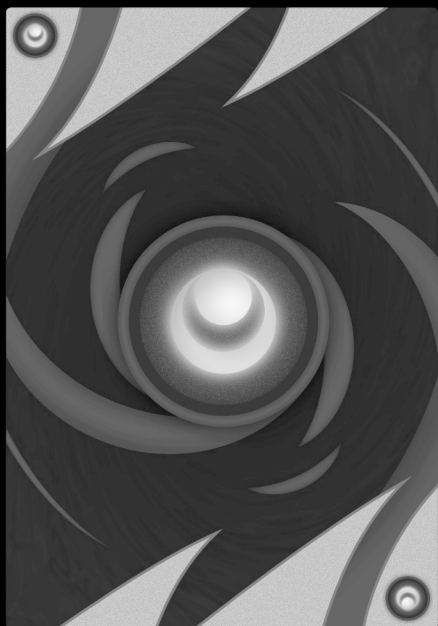
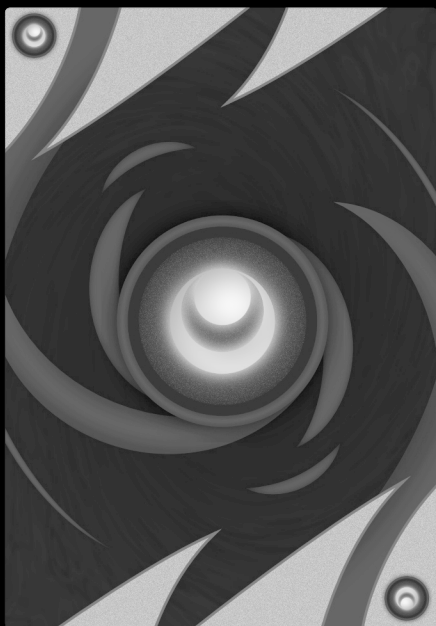
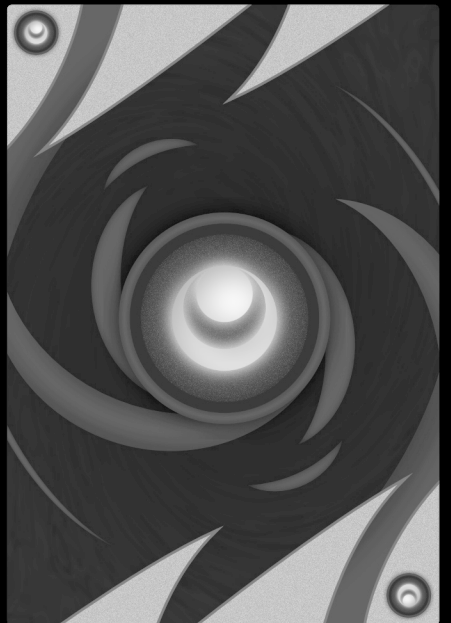
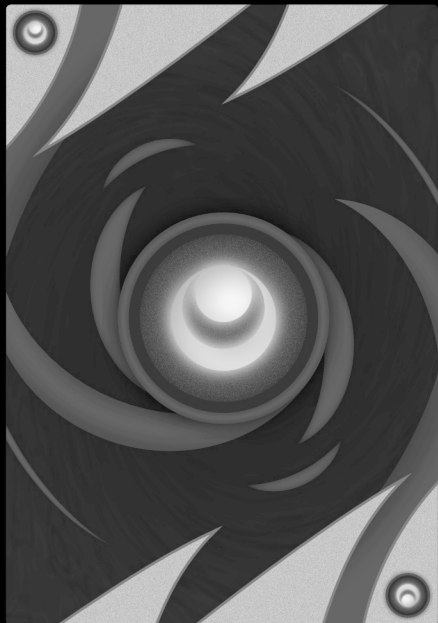
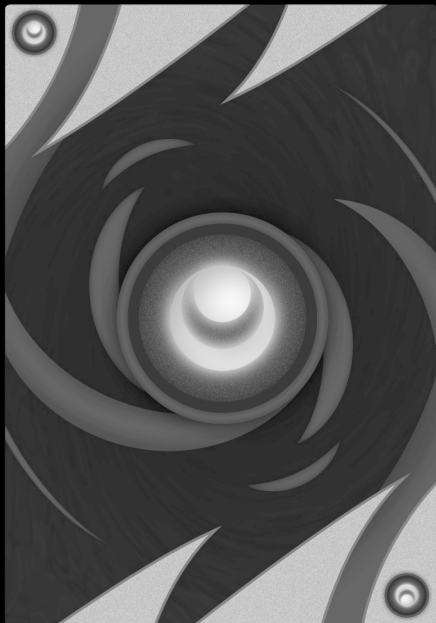
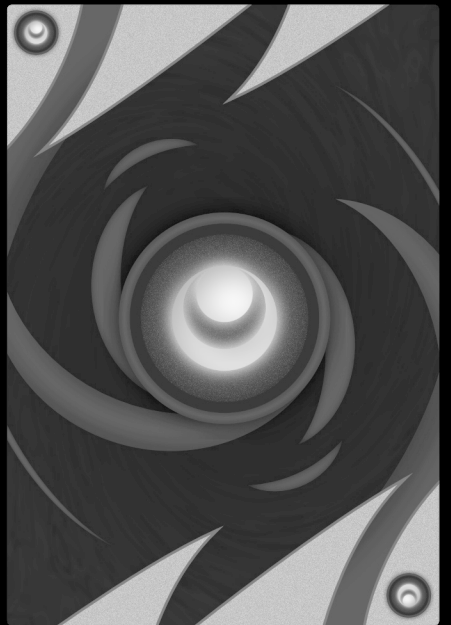
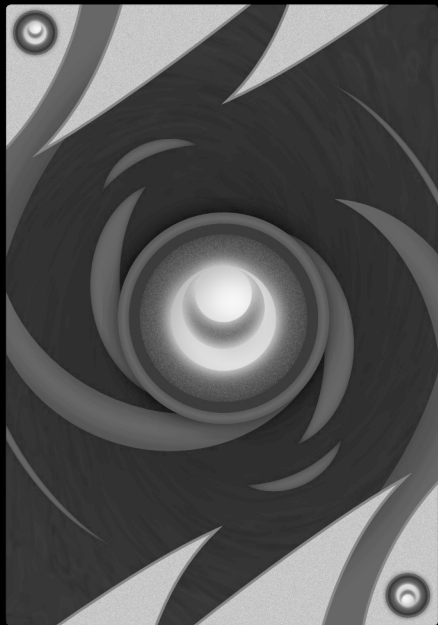
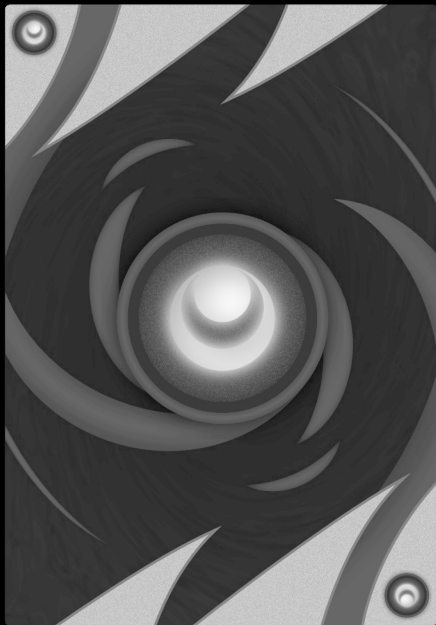
Persistent. *(Send me to Reserve at Rest only if I have been Overcome.)*

☞ The Locust Plague draws a card.

A deck can contain any number of cards named Locust.

☾ Darkness advances on the Companion.

† LCT-19-C - J.-I. Grandville - Altered Confluence



2

2

Honey Bear

Character - Animal

1

0

0

I gain Asleep.

When the Locust Plague sacrifices a Character - I gain 2 boosts.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

Darkness advances on the Companion.

LCT-20-C - Ernest Grisct - Altered Confluence

2

2

Honey Bear

Character - Animal

1

0

0

I gain Asleep.

When the Locust Plague sacrifices a Character - I gain 2 boosts.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

Darkness advances on the Companion.

LCT-21-C - Ernest Grisct - Altered Confluence

2

2

Honey Bear

Character - Animal

1

0

0

I gain Asleep.

When the Locust Plague sacrifices a Character - I gain 2 boosts.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

Darkness advances on the Companion.

LCT-22-C - Ernest Grisct - Altered Confluence

2

2

Honey Bear

Character - Animal

2

1

1

I gain Asleep.

When the Locust Plague sacrifices a Character - I gain 2 boosts.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 1.

Darkness advances on the Companion.

LCT-20-R - Ernest Grisct - Altered Confluence

2

2

Honey Bear

Character - Animal

2

1

1

I gain Asleep.

When the Locust Plague sacrifices a Character - I gain 2 boosts.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 1.

Darkness advances on the Companion.

LCT-21-R - Ernest Grisct - Altered Confluence

2

2

Honey Bear

Character - Animal

2

1

1

I gain Asleep.

When the Locust Plague sacrifices a Character - I gain 2 boosts.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 1.

Darkness advances on the Companion.

LCT-22-R - Ernest Grisct - Altered Confluence

3

3

Charon

Character - Deity

0

0

2

The Locust Plague sacrifices all Locusts.

When the Locust Plague sacrifices a Character - that Character stays in or switches to my Expedition instead of going to discard.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

Darkness advances on both Hero and Companion.

LCT-23-C - Gustave Doré - Altered Confluence

3

3

Charon

Character - Deity

0

0

2

The Locust Plague sacrifices all Locusts.

When the Locust Plague sacrifices a Character - that Character stays in or switches to my Expedition instead of going to discard.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

Darkness advances on both Hero and Companion.

LCT-24-C - Gustave Doré - Altered Confluence

3

3

Charon

Character - Deity

0

0

2

The Locust Plague sacrifices all Locusts.

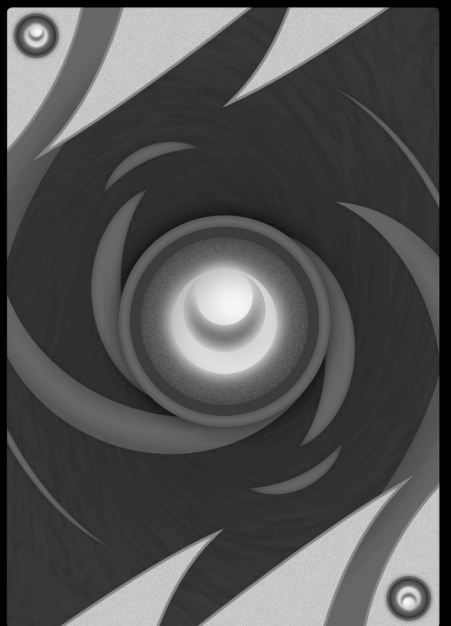
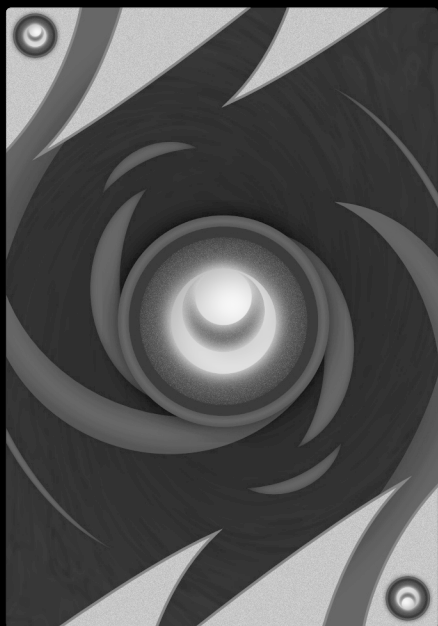
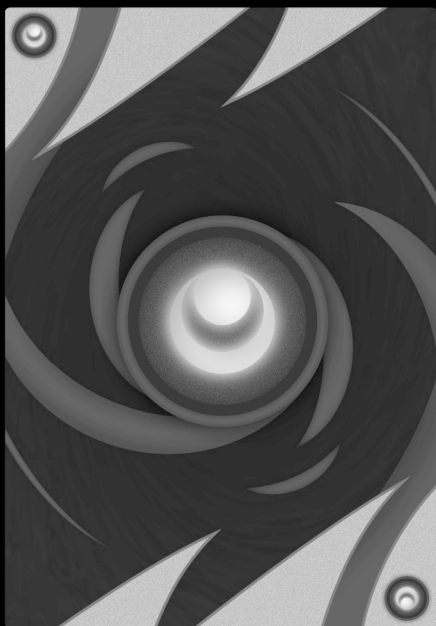
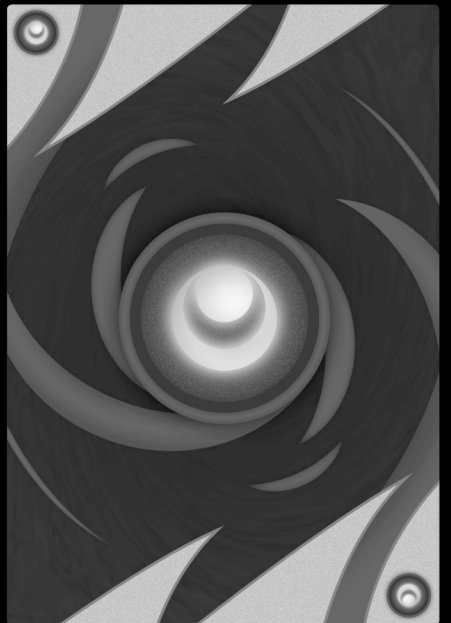
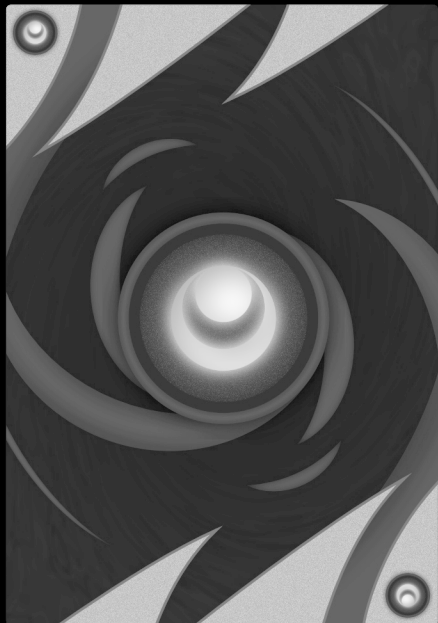
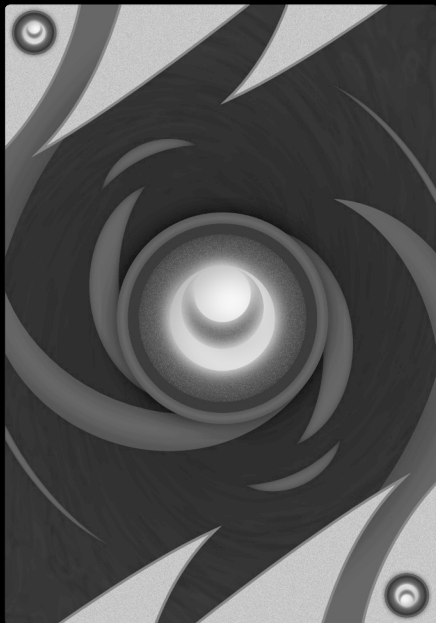
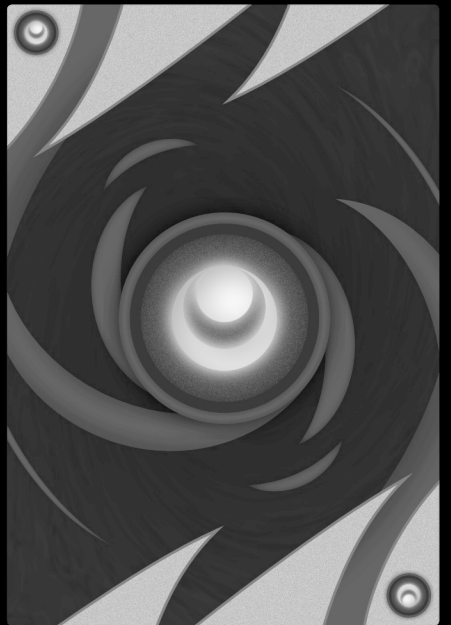
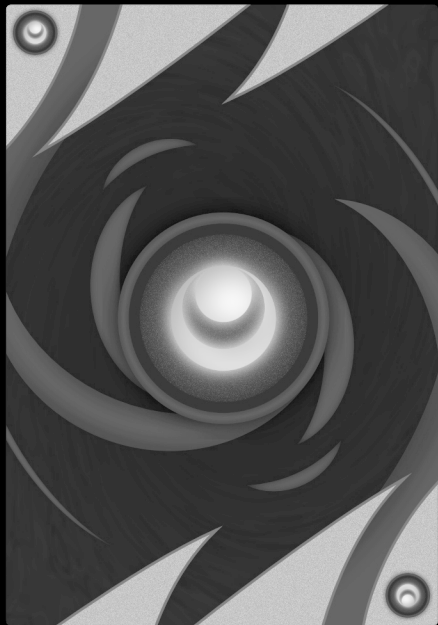
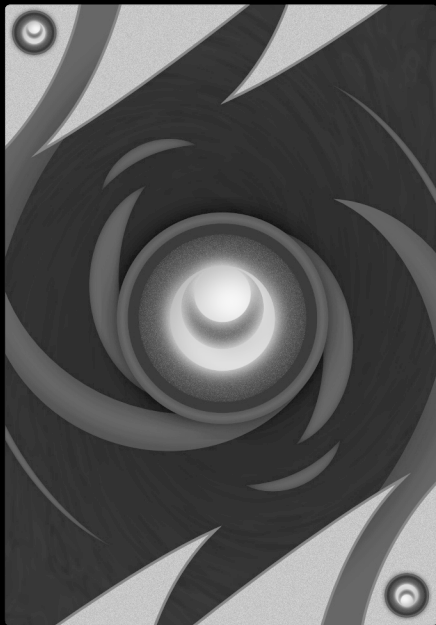
When the Locust Plague sacrifices a Character - that Character stays in or switches to my Expedition instead of going to discard.

∞

When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

Darkness advances on both Hero and Companion.

LCT-24-C - Gustave Doré - Altered Confluence



3
3

Hunting Buzzard

Character - Animal

+1
▲2
●0

Persistent. (Send me to Reserve at Rest only if I have been Overcome.)

At Dusk - the Locust Plague sacrifices all Locusts in my Expedition.

When an Animal is sacrificed in my Expedition - I gain 1 boost.

☾ Darkness advances on the Hero.

† LCT-26-C - John Gould & Henry Constantine Richter - Altered Confluence

3
3

Hunting Buzzard

Character - Animal

+1
▲2
●0

Persistent. (Send me to Reserve at Rest only if I have been Overcome.)

At Dusk - the Locust Plague sacrifices all Locusts in my Expedition.

When an Animal is sacrificed in my Expedition - I gain 1 boost.

☾ Darkness advances on the Hero.

† LCT-27-C - John Gould & Henry Constantine Richter - Altered Confluence

3
3

Hunting Buzzard

Character - Animal

+1
▲2
●0

Persistent. (Send me to Reserve at Rest only if I have been Overcome.)

At Dusk - the Locust Plague sacrifices all Locusts in my Expedition.

When an Animal is sacrificed in my Expedition - I gain 1 boost.

☾ Darkness advances on the Hero.

† LCT-28-C - John Gould & Henry Constantine Richter - Altered Confluence

3
3

Hunting Buzzard

Character - Animal

+1
▲2
●0

Persistent. (Send me to Reserve at Rest only if I have been Overcome.)

At Dusk - the Locust Plague sacrifices all Locusts in my Expedition.

When an Animal is sacrificed in my Expedition - I gain 1 boost.

∞ When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

☾ Darkness advances on the Hero.

† LCT-26-R - John Gould & Henry Constantine Richter - Altered Confluence

3
3

Hunting Buzzard

Character - Animal

+1
▲2
●0

Persistent. (Send me to Reserve at Rest only if I have been Overcome.)

At Dusk - the Locust Plague sacrifices all Locusts in my Expedition.

When an Animal is sacrificed in my Expedition - I gain 1 boost.

∞ When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

☾ Darkness advances on the Hero.

† LCT-27-R - John Gould & Henry Constantine Richter - Altered Confluence

3
3

Hunting Buzzard

Character - Animal

+1
▲2
●0

Persistent. (Send me to Reserve at Rest only if I have been Overcome.)

At Dusk - the Locust Plague sacrifices all Locusts in my Expedition.

When an Animal is sacrificed in my Expedition - I gain 1 boost.

∞ When the Locust Plague sacrifices a Character - I gain 1 boost, to a maximum of 2.

☾ Darkness advances on the Hero.

† LCT-28-R - John Gould & Henry Constantine Richter - Altered Confluence

1
1

Fly Free

Spell - Boon

Fleeing.

The Locust Plague sacrifices target leftmost Locust in the Threatened Expedition, then draws a card.

☾ Darkness advances on the Companion.

† LCT-29-C - Dugald Stewart Walker - Altered Confluence

1
1

Fly Free

Spell - Boon

Fleeing.

The Locust Plague sacrifices target leftmost Locust in the Threatened Expedition, then draws a card.

☾ Darkness advances on the Companion.

† LCT-30-C - Dugald Stewart Walker - Altered Confluence

1
1

Fly Free

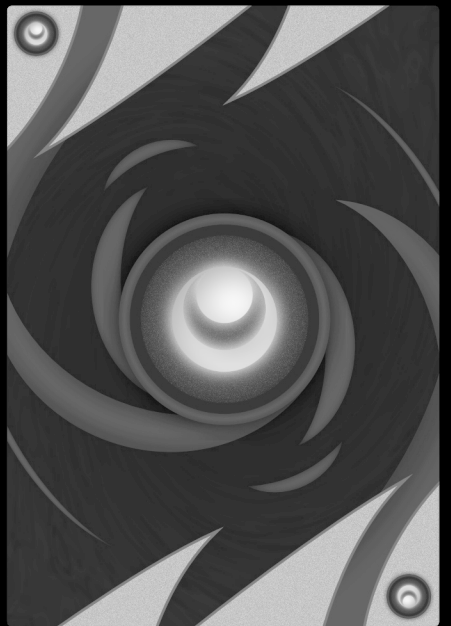
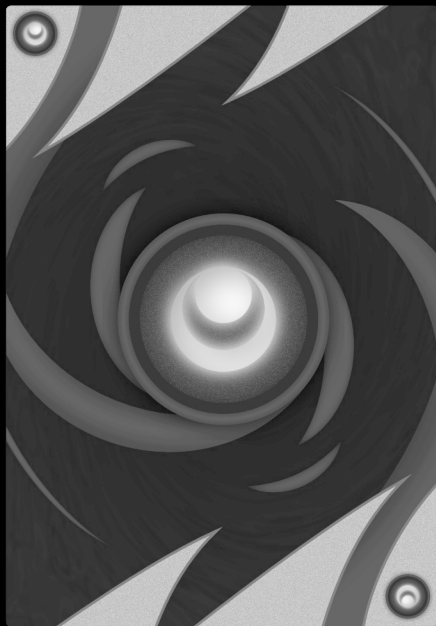
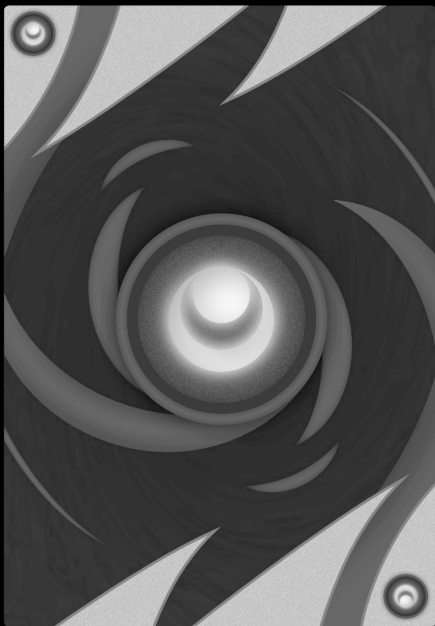
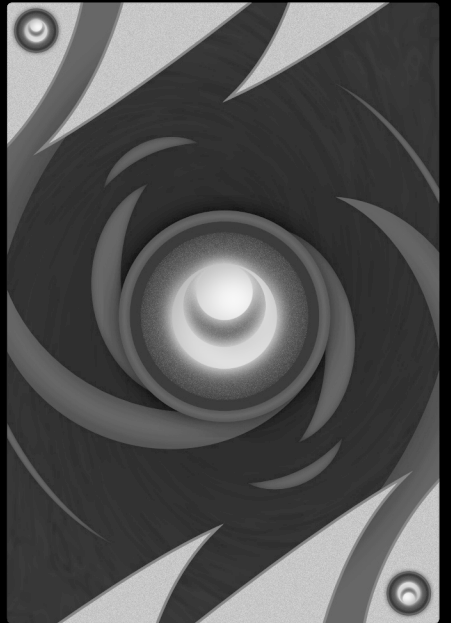
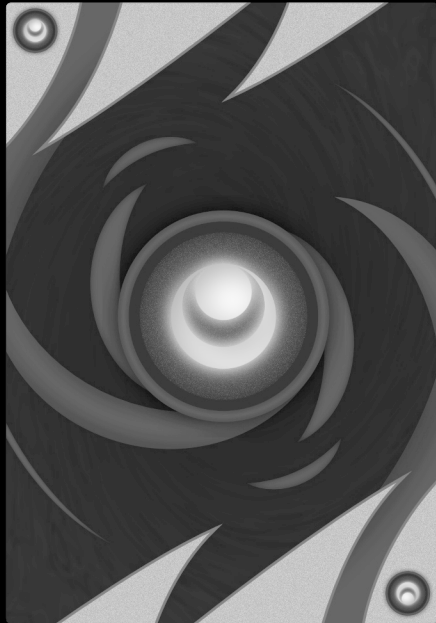
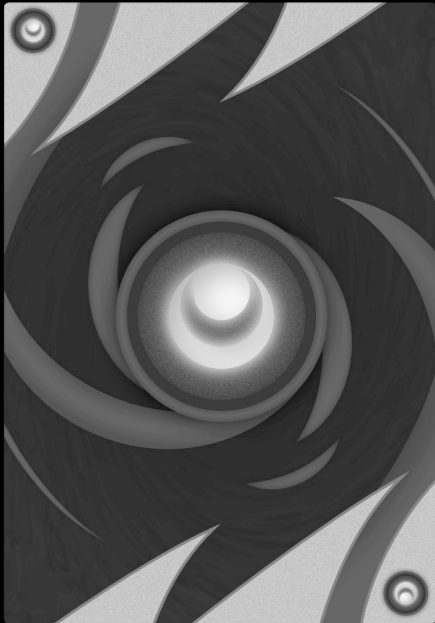
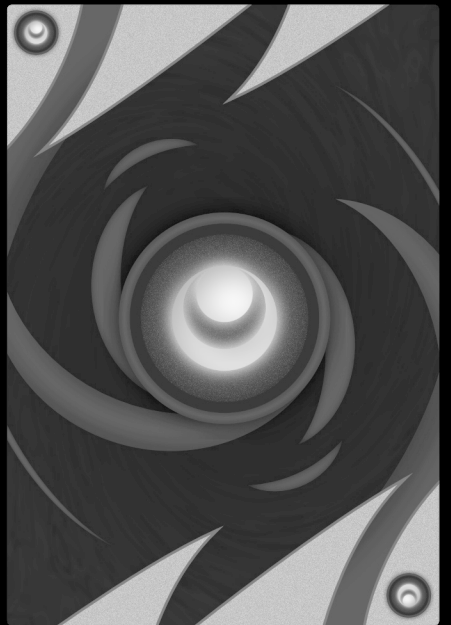
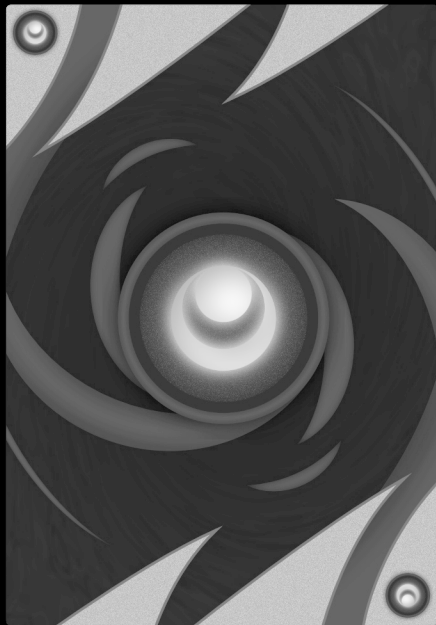
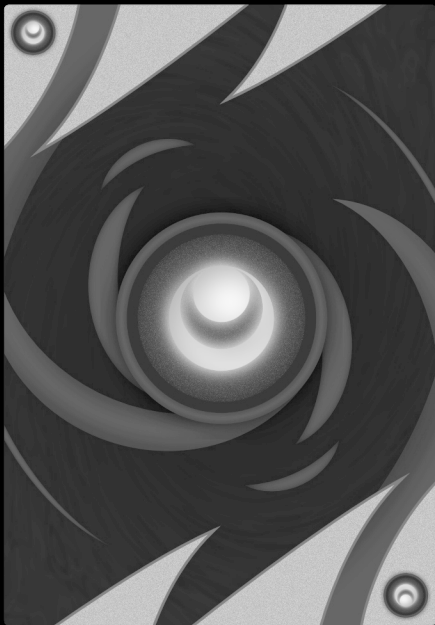
Spell - Boon

Fleeing.

The Locust Plague sacrifices target leftmost Locust in the Threatened Expedition, then draws a card.

☾ Darkness advances on the Companion.

† LCT-31-C - Dugald Stewart Walker - Altered Confluence



0 0 **Fly Free** Spell - Boon



Fleeting.
The Locust Plague sacrifices target leftmost Locust in the Threatened Expedition, then draws a card.

Darkness advances on the Companion.

LCT-29-R - Dugald Stewart Walker - Altered Confluence

0 0 **Fly Free** Spell - Boon



Fleeting.
The Locust Plague sacrifices target leftmost Locust in the Threatened Expedition, then draws a card.

Darkness advances on the Companion.

LCT-30-R - Dugald Stewart Walker - Altered Confluence

0 0 **Fly Free** Spell - Boon



Fleeting.
The Locust Plague sacrifices target leftmost Locust in the Threatened Expedition, then draws a card.

Darkness advances on the Companion.

LCT-31-R - Dugald Stewart Walker - Altered Confluence

2 2 **From the Hive** Spell - Boon



Cooldown.
Search the Locust Plague's deck for the next 3 Locusts and put them facing a Progressing Expedition. Shuffle the Locust Plague's deck. (Don't activate any abilities.)

X: Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition. Shuffle the Locust Plague's deck.

Darkness advances on both Hero and Companion.

LCT-32-C - Peter Newell - Altered Confluence

2 2 **From the Hive** Spell - Boon



Cooldown.
Search the Locust Plague's deck for the next 3 Locusts and put them facing a Progressing Expedition. Shuffle the Locust Plague's deck. (Don't activate any abilities.)

X: Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition. Shuffle the Locust Plague's deck.

Darkness advances on both Hero and Companion.

LCT-33-C - Peter Newell - Altered Confluence

2 2 **From the Hive** Spell - Boon



Cooldown.
Search the Locust Plague's deck for the next 3 Locusts and put them facing a Progressing Expedition. Shuffle the Locust Plague's deck. (Don't activate any abilities.)

X: Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition. Shuffle the Locust Plague's deck.

Darkness advances on both Hero and Companion.

LCT-34-C - Peter Newell - Altered Confluence

3 3 **Consuming Swarm** Spell - Disruption



Sabotage.
Then, the player may send target leftmost Character with Hand Cost X + 2 or less in a Progressing Expedition to Reserve, where X is my number of Bug counters. If they don't, the Locust Plague draws 2 cards.

∞ When the Locust Plague sacrifices a Character, I gain 1 Bug counter, to a maximum of 3.

Darkness advances on both Hero and Companion.

LCT-35-C - Léon Pierre Herpin - Altered Confluence

3 3 **Consuming Swarm** Spell - Disruption



Sabotage.
Then, the player may send target leftmost Character with Hand Cost X + 2 or less in a Progressing Expedition to Reserve, where X is my number of Bug counters. If they don't, the Locust Plague draws 2 cards.

∞ When the Locust Plague sacrifices a Character, I gain 1 Bug counter, to a maximum of 3.

Darkness advances on both Hero and Companion.

LCT-36-C - Léon Pierre Herpin - Altered Confluence

3 3 **Consuming Swarm** Spell - Disruption

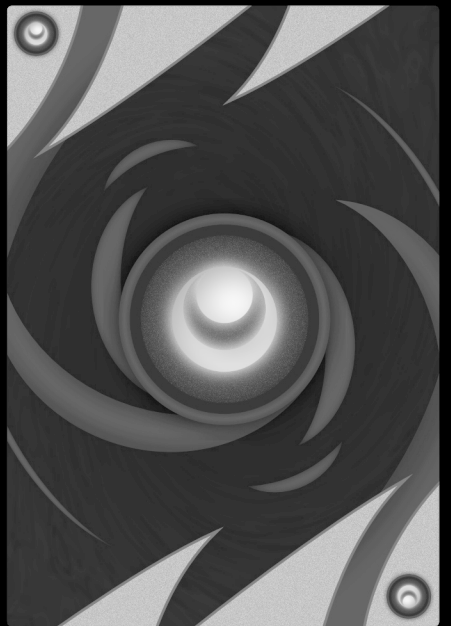
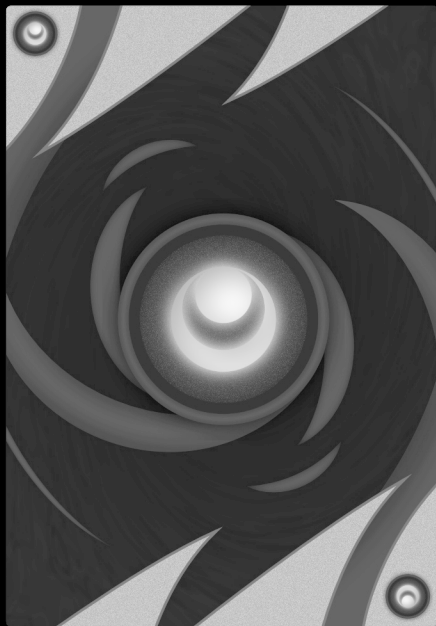
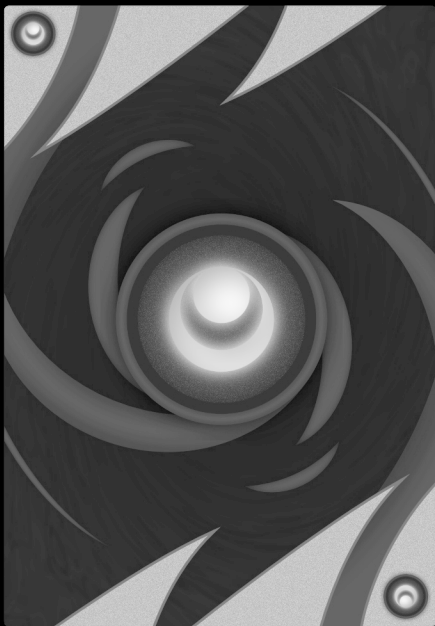
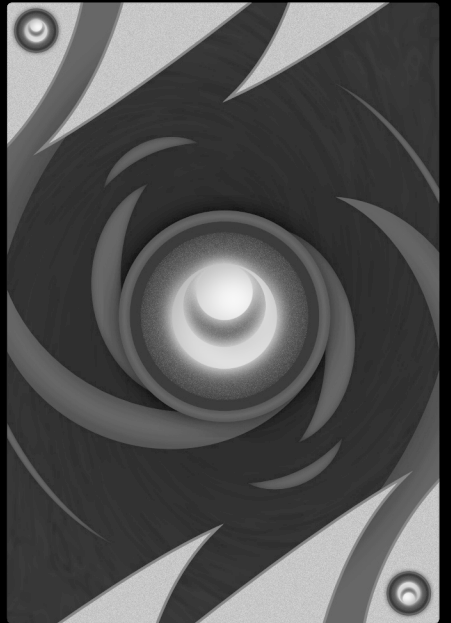
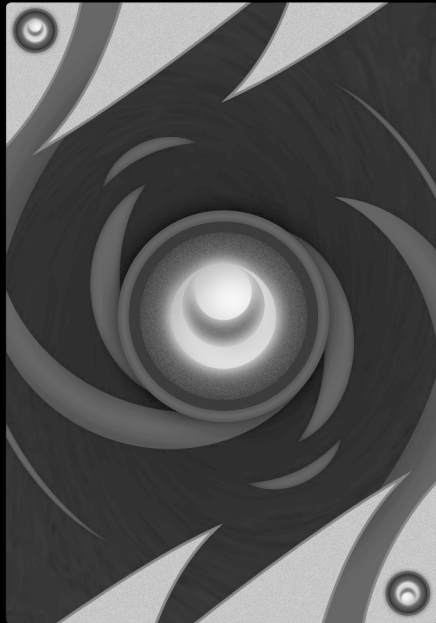
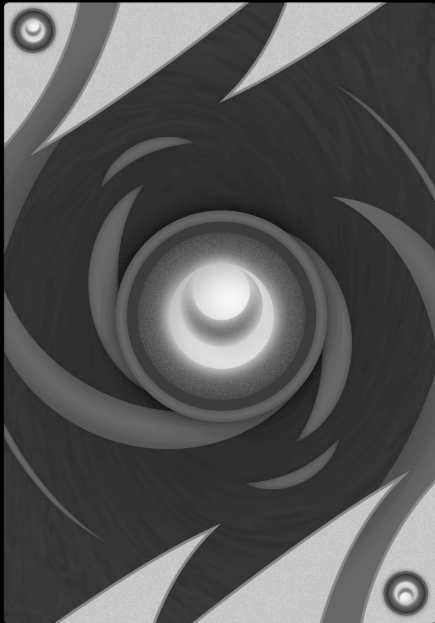
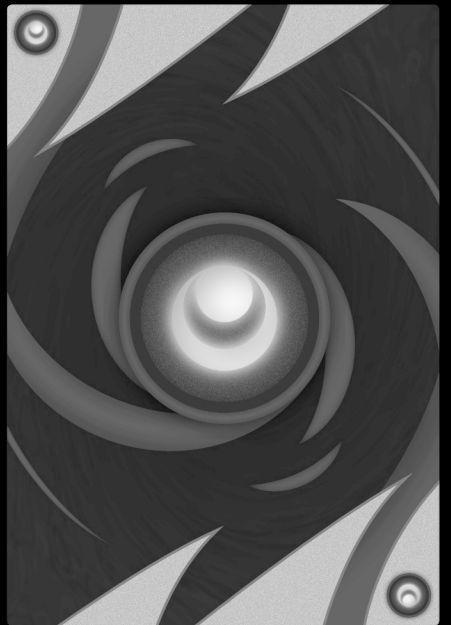
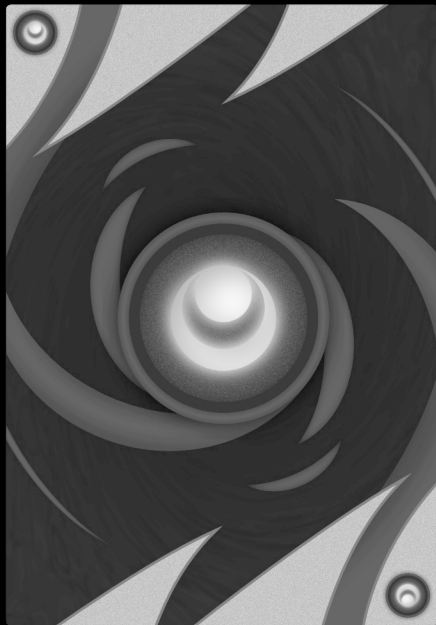
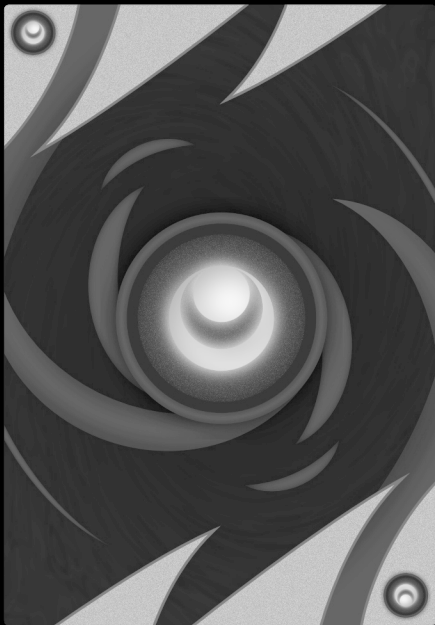


Sabotage.
Then, the player may send target leftmost Character with Hand Cost X + 2 or less in a Progressing Expedition to Reserve, where X is my number of Bug counters. If they don't, the Locust Plague draws 2 cards.

∞ When the Locust Plague sacrifices a Character, I gain 1 Bug counter, to a maximum of 3.

Darkness advances on both Hero and Companion.

LCT-37-C - Léon Pierre Herpin - Altered Confluence



3
3
Consuming Swarm
Spell - Disruption

Sabotage.
 Then, the player may send target leftmost Character with Hand Cost X + 2 or less in a Progressing Expedition to Reserve, where X is my number of Bug counters. If they don't, the Locust Plague draws X + 2 cards.

∞ When the Locust Plague sacrifices a Character, I gain 1 Bug counter, to a maximum of 3.

Darkness advances on both Hero and Companion.

LCT-35-R - Léon Pierre Herpin - Altered Confluence

3
3
Consuming Swarm
Spell - Disruption

Sabotage.
 Then, the player may send target leftmost Character with Hand Cost X + 2 or less in a Progressing Expedition to Reserve, where X is my number of Bug counters. If they don't, the Locust Plague draws X + 2 cards.

∞ When the Locust Plague sacrifices a Character, I gain 1 Bug counter, to a maximum of 3.

Darkness advances on both Hero and Companion.

LCT-36-R - Léon Pierre Herpin - Altered Confluence

3
3
Consuming Swarm
Spell - Disruption

Sabotage.
 Then, the player may send target leftmost Character with Hand Cost X + 2 or less in a Progressing Expedition to Reserve, where X is my number of Bug counters. If they don't, the Locust Plague draws X + 2 cards.

∞ When the Locust Plague sacrifices a Character, I gain 1 Bug counter, to a maximum of 3.

Darkness advances on both Hero and Companion.

LCT-37-R - Léon Pierre Herpin - Altered Confluence

3
2
Pollen Harvest
Spell - Maneuver

Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition, then all Characters the Locust Plague controls switch to a Progressing Expedition. Shuffle the Locust Plague's deck. *(Don't activate any abilities.)*

Darkness advances on the Companion.

LCT-38-C - Unknown Artist - Altered Confluence

3
2
Pollen Harvest
Spell - Maneuver

Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition, then all Characters the Locust Plague controls switch to a Progressing Expedition. Shuffle the Locust Plague's deck. *(Don't activate any abilities.)*

Darkness advances on the Companion.

LCT-39-C - Unknown Artist - Altered Confluence

3
2
Pollen Harvest
Spell - Maneuver

Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition, then all Characters the Locust Plague controls switch to a Progressing Expedition. Shuffle the Locust Plague's deck. *(Don't activate any abilities.)*

Darkness advances on the Companion.

LCT-40-C - Unknown Artist - Altered Confluence

3
2
Pollen Harvest
Spell - Maneuver

Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition, then all Characters the Locust Plague controls switch to a Progressing Expedition. Shuffle the Locust Plague's deck. *(Don't activate any abilities.)*

X: The Locust Plague sacrifices target leftmost Locust in a non-Progressing Expedition, then draws a card.

Darkness advances on the Companion.

LCT-38-R - Unknown Artist - Altered Confluence

3
2
Pollen Harvest
Spell - Maneuver

Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition, then all Characters the Locust Plague controls switch to a Progressing Expedition. Shuffle the Locust Plague's deck. *(Don't activate any abilities.)*

X: The Locust Plague sacrifices target leftmost Locust in a non-Progressing Expedition, then draws a card.

Darkness advances on the Companion.

LCT-39-R - Unknown Artist - Altered Confluence

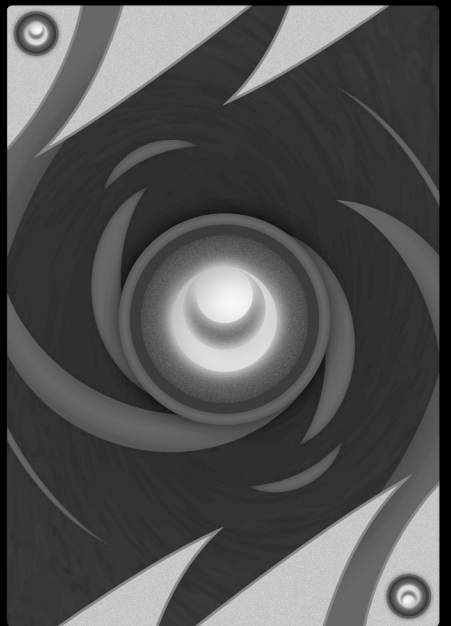
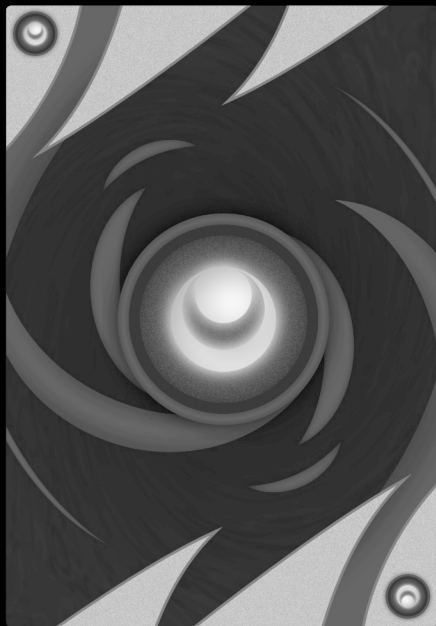
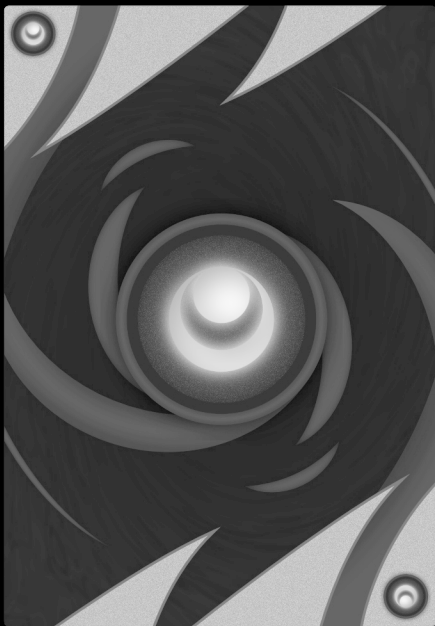
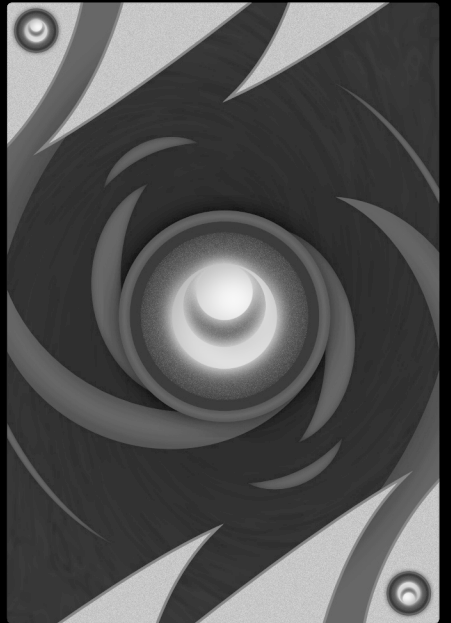
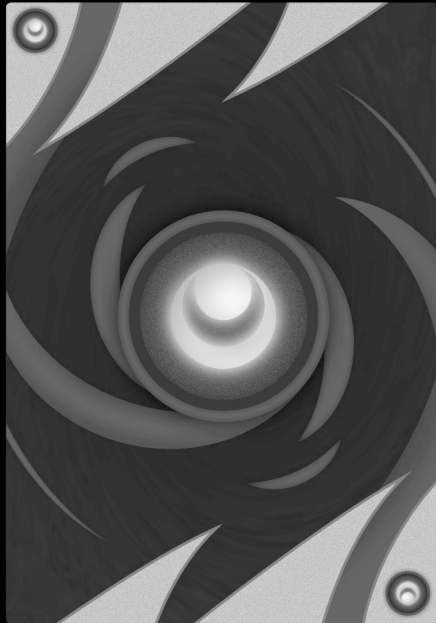
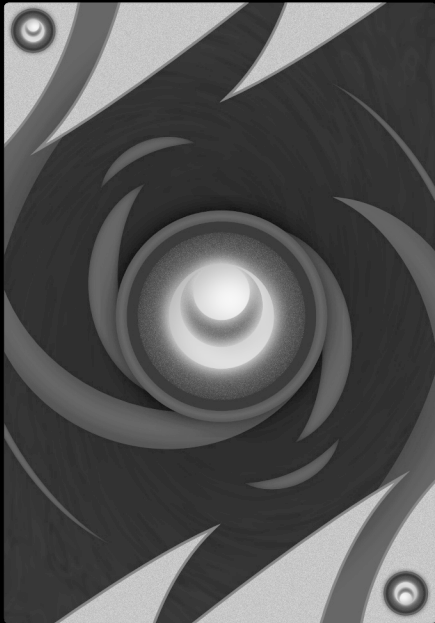
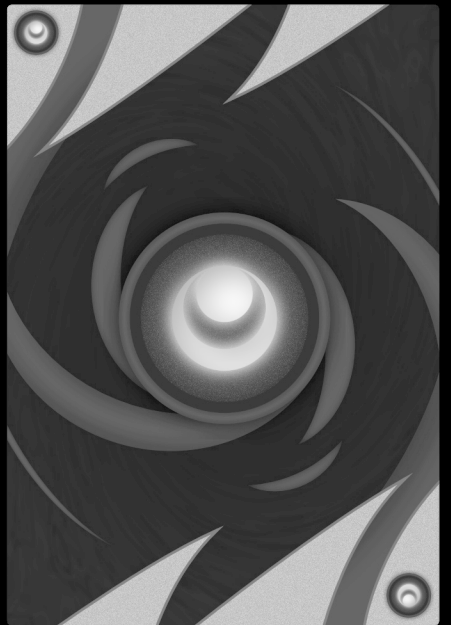
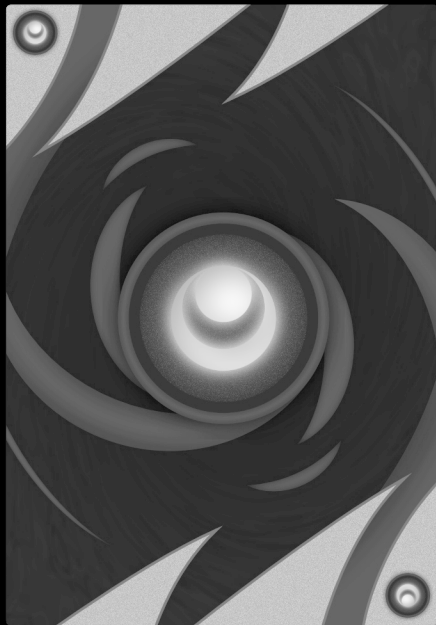
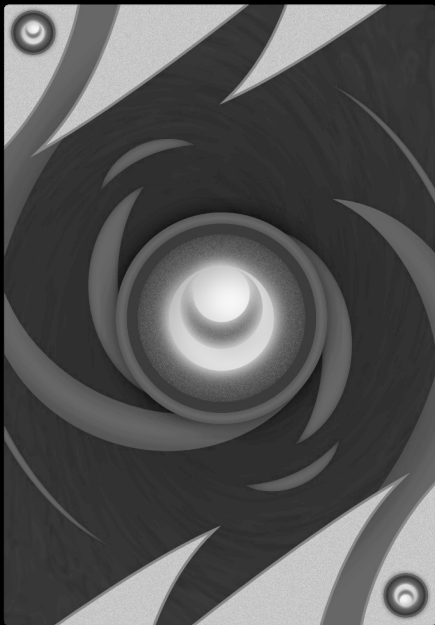
3
2
Pollen Harvest
Spell - Maneuver

Search the Locust Plague's deck for the next Locust and put it facing the Threatened Expedition, then all Characters the Locust Plague controls switch to a Progressing Expedition. Shuffle the Locust Plague's deck. *(Don't activate any abilities.)*

X: The Locust Plague sacrifices target leftmost Locust in a non-Progressing Expedition, then draws a card.

Darkness advances on the Companion.

LCT-40-R - Unknown Artist - Altered Confluence



Locust Plague

Confluence

Reserve

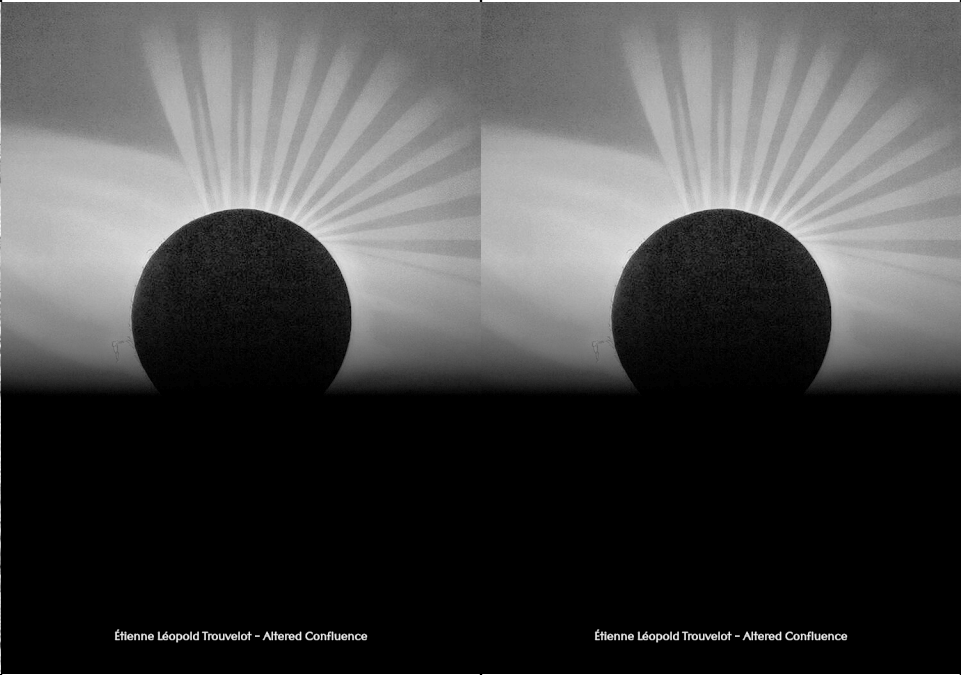
Landmarks

At Dusk – the Locust Plague sacrifices the leftmost Locust in target Expedition with 3 or more Characters. If it does, target rightmost Character in that Expedition gains 1 boost.

The Locust Plague discards Locusts from its Reserve first.

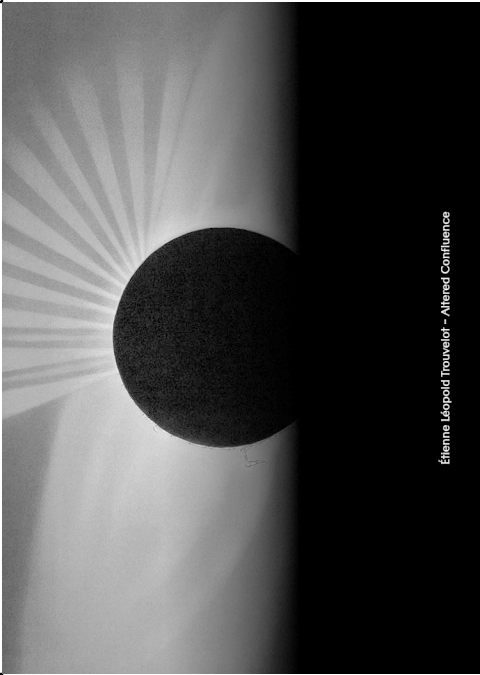
(Confluences target the Threatened Expedition first.)

LCT-01-C – Unknown Artist – Altered Confluence

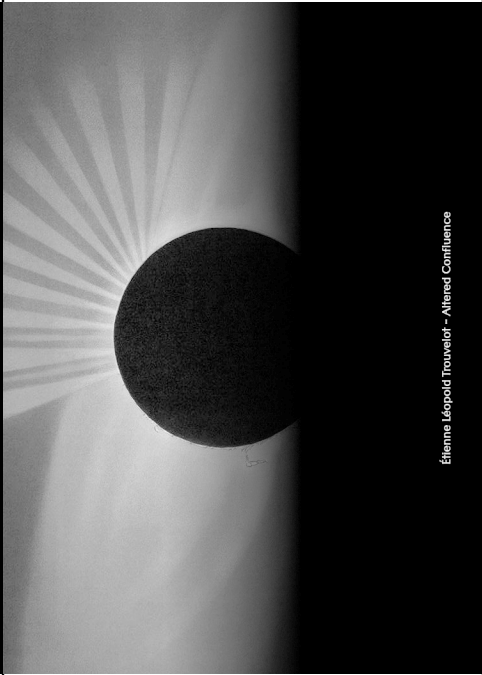


Étienne Léopold Trouvelot – Altered Confluence

Étienne Léopold Trouvelot – Altered Confluence



Etienne Lippold Trouvelot - Altered Confluence



Etienne Lippold Trouvelot - Altered Confluence

Locust Plague

Confluence

Reserve

Landmarks

At Dusk – the Locust Plague sacrifices the leftmost Locust in target Expedition with 2 or more Characters. If it does, target rightmost Character in that Expedition gains 1 boost.

The Locust Plague discards Locusts from its Reserve first.

(Confluences target the Threatened Expedition first.)

†

LCT-01-R - Unknown Artist - Altered Confluence