Sonora Reference Grammar

MarcinOn

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1 OVERVIEW

1.1 Introduction

Sonora is a long-term, ever unfinished project largely created just as an artform – art in the form of language. It is a constructed language – a conlang - which has been designed for no purpose other than artistic pursuit. It is not meant to be entirely realistic or easily useable, nor is it ever intended to be fluidly spoken nor used as a form of communication. Sonora is instead a project that has served to teach me many linguistic concepts and terminology while making something unique in a niche that very few ever enter.

This project has grown much from its original intention as one of many languages for a tabletop role-playing game world (until I learned how hard it is to actually make a language) to its new state as a personal art project. As it is tied to me and my views of the world, many of the decisions made in the creation of this language have to do with bits and pieces of my own life experience. As a hobbyist programmer, the numeral system is hexadecimal, referent pronouns act as if establishing variables, and adjectives are nounbased – or object-oriented. Though the language is a priori (or the words are made up with no basis in evolution from an ancestor language), you may see influence from English and Polish – the two languages I speak – as well as French, German, Irish, Icelandic, and Finnish – the languages I hope one day to be able to speak. You may even be able to find references to various fandoms in the lexicon if you look closely.

Despite my best efforts, as I am not a linguist this grammar may yet be full of errors and inconsistencies. The language could even prove to not be at all functional to a discerning eye. It seems functional enough to mine and that's enough. However, it may be that somewhere down the line this grammar is revisited and heavily revised – it wouldn't be the first time.

The intention behind this reference grammar is not to be a way of teaching or learning the language of Sonora. It is instead intended to be used as a comprehensive structure of the language, and can be used as a guideline when translating to or from Sonora – indeed, that is my most common use of it. As part of this, it is not written as a linguistic study or broken down into the most scientific terms, for the intention remains to keep this a useable handbook moreso than a truly expansive point-by-point detailing of the language. Indeed, I doubt Sonora would hold up to such scrutiny.

This guide is structured in steadily increasing scope – the first sections describing phonology and word formation, the next the various word classes and their unique morphology and use cases, then building out to syntax with word order and clauses, and finally presenting a phrasebook and sample texts that bring the language together.

You will also find examples throughout with glosses and translations, typically presented in the following four-line format. Note that Sonoran text is written vertically and has been rotated for ease of layout.

In summary, Sonora is and will forever remain a personal project and nothing more. As such, this reference grammar is a simple extension of that project – a physical marker of the time and effort put in and perhaps a conversation starter on the coffee table. Yet despite this, I hope this grammar might still manage to spark an interest and appreciation for linguistics and language as an art form in any who decide to pick it up.

MarcinOn, 2023

1.2 GLOSSES AND LIST OF TERMS

This book utilizes Leipzig Glossing Rules, although it follows them rather loosely. The following is a list of glosses and their related terms.

	-		
1	1 st person	INCL	inclusive
2	2 nd person	INS	instrumental
3	3 rd person	INTJ	interjection
ACC	accusative	INTR	interrogative
ADV	adverb	IPFV	imperfective
AN	animate	LOC	locative
ALE	alethic	MUT	mutative
AUG	augmented	NEG	negative
CL	clitic	NOM	nominative
CONJ	conjunction	PART	particle
CPV	comparative	PC	paucal
DAT	dative	PER	permissive
DES	desiderative	PFV	perfective
DET	determiner	PL	plural
DIM	diminutive	POT	potential
DIR	directed	PREP	preposition
EQV	equative	PRS	present
EXCL	exclusive	PST	past
EXH	exhibitive	REFL	reflexive
FPST	far past	RFR	referent
FUT	future	SG	singular
GEN	genitive	SMPL	simple
IMP	imperative	SPV	superlative
INAN	inanimate	SBRD	subordinating

2.1 Consonants

Sonora has an inventory of 14 consonants, many of which undergo allophony under various conditions. Each consonant phoneme present including all allophonic variants can be found in this chart.

	Bilabial	Labio- dental	Dental	Alveolar	Palatal	Velar
Plosive	p			t d		k g
Nasal	m			n	n	ŋ
Trill				r		
Fricative		f v	θ∼ð	s~z	Ç	x~γ
Approximant				1	j	
Affricates	p	f		ts dz		kx gy

Of these 23 sounds, 14 are presented as basic letters, found in the following list.

2.1.1 Voicing

Fricatives assimilate voicing of adjacent stops. When preceding or following a voiced stop [d g], unvoiced fricatives become voiced. Additionally, whenever any unvoiced fricative is found adjacent to [v], it becomes voiced to match.

$$\langle f s p h \rangle$$

[v z ð γ]

Similarly, the sole voiced fricative becomes unvoiced when preceding or following an unvoiced stop [p t k]. It does not adjust to match adjacent unvoiced fricatives.

2.1.2 Palatalization

The vowel [i] palatalizes certain consonants quite forcefully. Whenever any of the following consonants are followed by the vowel (j), they palatalize. However, except in the case of the nasal, this palatalization also makes

plosives become fricatives, uniting them into a similar sound with a slightly different onset.

2.1.3 Velarization

Nasal sounds velarize when preceding velar sounds [k g].

 $\langle n \rangle$

 $[\eta]$

2.1.4 Affricates

Combinations of plosives and fricatives form affricates when placed together.

$$\langle pf ts ds kh gh \rangle$$

[$pf ts d\overline{z} k\overline{x} g\overline{y}$]

2.2 VOWELS

Sonora has 3 true vowels and 2 semivowels. There is no length distinction, but a pseudo-vowel harmony system increases the number of phonemes to a total of 7. These phonemes can be found in the following table.

	Front	Center	Back
Close	i I		u
Mid	εø		O
Open		a	

These sounds are written as the following.

2.2.1 Semivowels and Diphthongs

Sonora's semivowels are [i] and [u]. Whenever found adjacent to another vowel, they become consonants as seen below. This prevents the formation of true diphthongs, which are not permitted in Sonora.

When used together, (j) typically takes the place of the consonant, forming the following sounds.

However, when $\langle w \rangle$ follows any stop ($\langle p t k d g \rangle$), it instead takes the place of the consonant, forming these possibilities. (Note a single exception – the word $\langle kwj \rangle$ is realized as ['kuj]).

2.2.2 Vowel Harmony

Sonora has a system of pseudo-vowel harmony that changes vowel sounds when following certain consonants. Only vowels (e o) are affected by this system, as seen following.

Words can follow either light harmony or dark harmony – light harmony is the default form and dark harmony has to be triggered. However, dark harmony can be prevented from triggering by the presence of a light harmony consonant. The following list shows light and dark harmony consonants.

The first of these consonants to appear in a word determines the harmony for the rest of the word, regardless of any other determining consonants within the word. Any vowels that precede a determining consonant follow light harmony, even if the rest of the word is dark.

tera	pagsot	ekwos
['tɛ.ra]	['pag.zot]	[ˈɛ.kwos]
earth	nail	equality
ri vel	مرفت <i>drakon</i>	ogrom
['vɪ1]	['dra.køn]	['o.grøm]
water	dragon	giant

Phonology: Vowels | 13

2.3 PHONOTACTICS

Maximally, the syllable structure of Sonora permits syllables of CCCVCCC, within a set of rules that have minimal exceptions – typically for interjections. Geminate letters are never permitted in Sonora.

2.3.1 Nucleus

The nucleus of the syllable V stands for either a single vowel or a combination of one vowel and one semivowel in any order, forming makeshift diphthongs.

2.3.2 Onset

Onset consonants must follow the following pattern, and in general can only contain two letters with one exception.

 $\langle s \rangle \mid Stops: \langle ptkdg \rangle \mid Stops \mid Fricatives: \langle fvsph \rangle \mid Sonorants: \langle mnl \rangle \mid \langle r \rangle$

These rules apply:

- 1. S can be followed by any consonant other than itself.
- 2. Any stop followed by another stop must match voicing and can only move inwards to alveolar sounds, allowing for only 3 Stop | Stop combinations: (pt), (kt), (gd)
- 3. Fricatives must match voicing to a stop they follow.
- 4. Stops and fricatives cannot be followed by nasals (m) or (n).
- 5. $\langle 1 \rangle$ cannot be followed by $\langle r \rangle$.
- 6. The only permitted three-letter onset cluster is $\langle s \rangle \mid \text{Stop} \mid \langle 1 \rangle$ or $\langle r \rangle$.

2.3.3 Coda

Codas similarly follow a pattern and cannot contain more than three consonants.

Sonorants: $\langle mnlr \rangle \mid Stops: \langle ptkdg \rangle \mid Fricatives: \langle fvsph \rangle \mid Stops \mid Stops \mid \langle r \rangle$

Once again, a set of rules applies:

- 1. (m) can only be followed by (p), and must then immediately terminate.
- 2. $\langle n \rangle$ cannot be followed by $\langle p \rangle$.
- 3. Any stop followed by another stop must match voicing and can only move inwards to alveolar sounds, allowing for only 3 Stop | Stop combinations: (pt), (kt), (gd)

- 4. 3-consonant codas must end with (r), but cannot be Sonorant | Fricative $|\langle r \rangle$.
- 5. As an exception to rule 4, 3-consonant codas can also be $\langle r \rangle$ or $\langle 1 \rangle$ Stop | Stop, as long as it follows rule 3.

2.4 STRESS ASSIGNMENT

Sonora typically places stress on the second-to-last syllable of a word. However, words with three syllables or more that end in a consonant followed by an (r) will instead move the stress to the third-to-last syllable and give an optional secondary stress to the final syllable of the word.

: < = \ \ - \ \ - \ \ \ \ \ \ \ \ \ \ \ \ \	engs:
esket	olgedam
[ˈɛs.kɛt]	[olˈgɪ.dam]
skeleton	stench
م <i>ڈس</i> ح	بمخشع»
lwmos	ortomatr
['lu.mos]	['or.to.matr]
light	clock

Note that words that have been formed by derivation from other words may sometimes break these rules, typically following the original stress of the first word that created the derivation and unstressing all following syllables. There is no perfect pattern to find these and largely requires memorization.

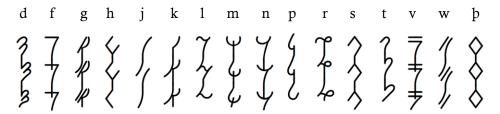
3 ORTHOGRAPHY

Sonora is written left to right across the page in a vertical alphasyllabary, where vowels are placed to the right of the consonant that they follow. The following orthography has been split into consonants and vowels to illustrate the differences between how each is written.

3.1 Consonants

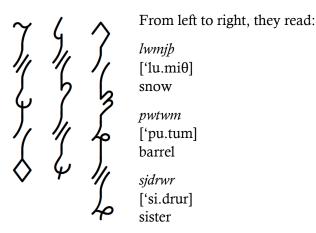
Consonants have three forms – initial, medial, and final. The first consonant of each word takes the initial form (even if preceded by a vowel) and the final consonant takes the final form (even if followed by a vowel).

Each consonant is shown in all three forms below.



Consonants are written in one chain with vowels added later, much like dotting is and crossing ts in cursive latin script. As the semivowels j and w are written as consonants, some words may appear to lack vowels, creating only one chain of letters.

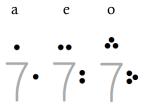
The following are examples of words written in Sonoran script.



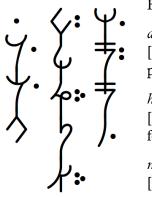
3.2 VOWELS

Vowels are comprised of dots which are added either at the top of the first consonant of a word or to the side of whichever consonant the vowel follows.

Each vowel is shown in both forms below, using a gray f to stand in for a consonant.



Vowels are added after all the consonants of a word are written and producing words such as:



From left to right, they read:

ananas [a'na.nas] pineapple

hemrotko [xɛm'rot.ko] fence

mavevja [ma'vɪ.vja] grandmother

3.3 Numerals

Sonora has a base 16 system, and thus has glyphs for all numerals from 0 to F.

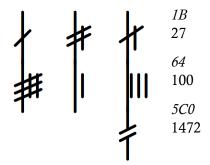
Each numeral is shown below.



Orthography: Vowels | 17

Such numerals are placed in sequence to form larger numbers, as seen below.

From left to right, these form:

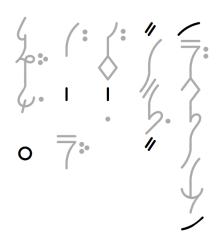


3.4 Punctuation

Sonora does not rely on a lot of punctuation, including only a full stop to end sentences (regardless of their type), a hyphen to add a side clause or for addition of referent pronouns, quotation marks to denote speech, and parentheses to denote clarifying material.

Sonora always includes a space both before and after a full stop, but not between an opening quotation mark or parentheses and the next letter or between a closing quotation mark or parenthese and the previous. Hyphens include spaces both before and after when used for side clauses, but utilise no spaces when used for referent pronouns.

Each type of punctuation is shown below with gray text for contextualization.



From left to right, these are:

A full stop.

A hyphen used for a side clause.

A hyphen used for a referent pronoun.

Opening and closing quotation marks.

Opening and closing parentheses.

Combining Punctuation 3.4.1

Some punctuation can be used in tandem – most commonly the end of a quote or clarifying material at the end of a sentence, pairing quotation marks or parentheses with a full stop. As a full stop always takes a space after the final word and quotation marks or parentheses do not, the quotation mark or parentheses is placed first, followed by a space and finally the full stop.





4 Nouns

Nouns are the primary building block of many Sonora concepts and encompass – as in most languages – any person, place, or thing, both physical and metaphysical.

4.1 DEFINITENESS

Sonora does not require any indication of definiteness when presenting nouns. Demonstrative and referent pronouns can be used for distinction whenever required.

For example, the word *dwen* refers to either 'a man' or 'the man' depending on context. Should further clarification be required, one can add a demonstrative determiner such as *seta* 'this' to indicate *seta dwen* – 'this man'.

4.2 ANIMACY

All nouns belong to one of two noun classes – animate and inanimate. These groupings do not originate grammatically, but naturally based on the animacy of the noun in question. Nevertheless, they do have an effect on various grammatical facets and must be known.

4.2.1 Animate Nouns

Animate nouns (AN) include all living beings – from ants to trees. They also include parts of those beings that grow in visible ways (typically growing noticeably in the course of a month), such as fruits, nails, and hair. Other animate nouns include any noun that moves of its own accord – the sun and clouds across the sky, water and fire.

Animate nouns include:

\$~~€	amjwr	'love'
enem	dwnwm	'human
(» » »	gratwn	'apple'
متم	jgnes	'fire'
in	lwna	'moon'

4.2.2 Inanimate Nouns

Any noun that is not animate is inanimate (INAN) by definition. This includes the vast majority of objects and concepts. Additionally, any objects that can move, but cannot do so of their own accord (for example, a vehicle) are also considered inanimate.

Examples of inanimate nouns include:

بحدث	awtomr	'car'
.~~>	ekjn	'January'
ion	gard	'protection'
\ \\	kren	'building'
بمنثع،	ortomatr	'clock'
څڅ	rot	'red'

4.3 Number

Nouns decline for number in Sonora, following singular (SG), paucal (PC), and plural (PL) patterns. Nouns are typically presented in their basic form as singular, and take endings to form the paucal and plural.

Paucal and plural endings vary based on a noun's animacy, as well as the word itself. Typically, animate nouns take the ending *-jt* for paucal and *-j* for plural, while inanimate nouns take *-jet* for paucal and *-je* for plural numbers. Nouns that end in a vowel lose all word-final vowels including (j) and (w) before taking the new ending.

	realm	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
dwnwm	dwnwmjt	dwnwmj
human	human.PC	human.PL
'Human'	'Humans'	'Humans'
~ ~	متحرقه	~ ë ~~
kren	krenjet	krenje
building	building.PC	building.PL
'Building'	'Buildings'	'Buildings'
→	~~~~	>->
mjsa	mjsjt	mjsj
mouse	mouse.PC	mouse.PL
'Mouse'	'Mice'	'Mice'

Nouns: Number | 21

However, nouns ending in a word-final $\langle r \rangle$ that follows another consonant must first break up the consonant cluster with a vowel, duplicating the last vowel of the word. The ending *-es* is then added for the paucal and the ending *-e* for the plural. These endings do not change based on animacy in the nominative case.

hwdr dog 'Dog'	hwdwres dog.PC 'Dogs'	hwdwre dog.PL 'Dogs'
nwmeratr computer 'Computer'	nwmeratares computer.PC 'Computers'	nwmeratare computer.PL 'Computers'

4.3.1 Using the Paucal and Plural

The paucal number is context dependant, and usually translates to something similar to 'some', contrasting against a plural 'many'.

When counting individual items or persons, the paucal number is typically used from 2 to 5. The paucal is also generally used when talking about a subset of a larger group, especially if that subset is a quarter or less.

For example, in a 52 card deck of playing cards, describing the spades will typically be done with the paucal number as they are a subset of the larger group of cards, even though they number well beyond 5.

· rivier in mer i ra:

4.3.2 Mass Nouns

Some nouns are defined as mass nouns – typically those where its impossible or incredibly difficult to count out a single instance of the noun. This includes liquids such as water, concentrated groups of small individuals such as sand or hair, or non-physical nouns such a honesty.

Mass nouns cannot take certain quantifier or number demonstratives such as 'each sand' or 'four honesty', and are never declined for the paucal or plural number. Instead a mass noun can be paired with another noun and the preposition *do* to further define amount.

felsa do vel
bottle of water
'Bottle of water

ogdje do hesp particle.PL of sand 'Grains of sand'

wna jlketsa do rehljs
one instance of honesty
'One instance of honesty'

4.4 CASE

Sonora distinguishes between five cases, two of which are unmarked. The full list of cases is as follows.

4.4.1 Nominative

The subject of the sentence takes on the unmarked nominative case (NOM). Though unmarked, the nominative subject must always be found within the verb clause of a sentence and can thus be found by word order.

4.4.2 Accusative

The direct object of the sentence uses the accusative case (ACC). The accusative is unmarked, and differentiated from the nominative by word order – accusative objects are always found outside of the verb clause, though it does not matter where outside of the clause.

```
ic 48 (20 7:
                          ierv
                               pomra.
             woman.NOM
                          eat
                                orange.ACC
PART.PRS.IPFV
'The woman is eating an orange.'
٥ جمعة متعمد من تبث
kofe
                         polfet
                                  dortan.
           tos
coffee.ACC
         PART.PRS.IPFV
                         cup.NOM
                                  contain
'The cup contains coffee.'
```

4.4.3 Dative

The dative case (DAT) is used to mark indirect objects being affected by the verb. It can often be paired with a preposition to more clearly define its role in the sentence.

4.4.4 Locative

Nouns that denote a location in time or space take on the locative case (LOC). These are nearly always paired with a preposition to clarify specifics.

4.4.5 Instrumental

The instrumental case (INS) is used to denote the tool or method that is used to enact the verb. The instrumental case never takes prepositions.

4.4.6 Declension

Case declensions vary for animacy and number, as can be seen in the following tables. The nominative and accusative have been grouped together because they are differentiated through word order and their inflections are identical.

There are three noun groups that follow differing declension patterns. Nouns that end in most consonants, (j), or (w) take the first form, nouns ending in the other three vowels or voiced consonants $\langle d \rangle$, $\langle g \rangle$, $\langle v \rangle$ the second form, and nouns that end in any consonant followed by an (r) the third form.

First form declensions – for nouns ending in unvoiced consonants, (j), or $\langle w \rangle$.

	NO	M/ACC		DAT		LOC]	INS
	AN	INAN	AN	INAN	AN	INAN	AN	INAN
SING		-Ø		- a		-е	-om	-on
PAUC	-jt	-jet	-at	-ag	-ek	-en	44.1444	44144
PL	-j	-je	-aj	-aje	-je	-jn	wm	-wn

The following show examples of first form declensions.

ينت potel table	stjlt knife	ہے۔۔۔ alder parent
ثختز potela table.DAT	stjltjet knife.PC	م کشی۔ alderj parent.PL
ثختی potele table.LOC	stjltag knife.PC.DAT	مالغتمان alderaj parent.PL.DAT
پنڌئي potelom table.INS	stjlten knife.PC.LOC	. کشوت alderje parent.PL.LOC
	stjltwn knife.PC.INS	. کشید alderwm parent.PL.INS

For nouns ending in voiced consonants $\langle d \rangle$, $\langle g \rangle$, $\langle v \rangle$ or vowels $\langle a \rangle$, $\langle e \rangle$, or $\langle o \rangle$. Nominative/accusative and locative endings drop any word-final vowels before being suffixed to the noun, however locative endings only do so for $\langle a \rangle$, $\langle e \rangle$, and $\langle o \rangle$ and do not drop any vowels if the final letters are $\langle j \rangle$ or $\langle w \rangle$.

	NO	M/ACC	I	DAT	J	LOC	Ι	NS
	AN	INAN	AN	INAN	AN	INAN	AN	INAN
SING		-Ø		-va		-er	-nom	-non
PAUC	-jt	-jet	-vat	-vad	-erk	-erd		444444
PL	-j	-je	-vaj	-vaje	-ert	-end	nwm	-nwn

The following show examples of second form declensions.

djagrog barbarian	ندسن radjo radio	eskald ladder
लं १ २ हैं २ में djagrogva barbarian.DAT	نِهِ بِنَّم radjet radio.PC	eskaldje ladder.PL
लं १ २ हैं इं १ djagroger barbarian.LOC	وَ اللهِ اللهِ radio.PC.DAT	eskaldvaje ladder.PL.DAT
djagrognom barbarian.INS	emiem radjerd radio.PC.LOC	: ﴿خِرْبُ مِنْهُمُ eskaldend ladder.PL.LOC
	radjonwn radio.PC.INS	eskaldnwn ladder.PL.INS

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For nouns ending in any consonant followed by an (r). Duplication of the final vowel before the word-final (r) as described in 4.3 Number only occurs in the paucal and plural numbers.

	NO	M/ACC		DAT		LOC		INS
	AN	INAN	AN	INAN	AN	INAN	AN	INAN
SING		-Ø		<i>-a</i>		-е	-om	-on
PAUC	-es	-jet		-av	-et	-en	i	ani.
PL	-е	-je		<i>-a</i>	-je	-jn	mj	-111

The following show examples of third form declensions.

atr tree	hestr horse	: عثنه ortomatr clock
atra tree.DAT	hesteres horse.PC	: به خدی ه عبر ortomatarje clock.PL
atre tree.LOC	hesterav horse.PC.DAT	فندشع: ortomatara clock.PL.DAT
atrom tree.INS	hesteret horse.PC.LOC	: ونونه عنه ortomatarjn clock.PL.LOC
	hestermj horse.PC.INS	ن دشخنه مرد ortomatarnj clock.PL.INS

4.5 Possession and the Genitive

Possession is indicated in Sonora by the use of the genitive clitic ap. This clitic occurs directly before the possessing noun, though the clitic and noun can occur before or after the noun that is being possessed.

The genitive is used in Sonora not only for physical possessions, but for relationships between people and for clear connections between objects which occurs when one object belongs as part of another object such as "the house's fence" or one object is located close to another "the tree's river".

This construction can also be chained for compound possession.

valte ap avjn wing CL.GEN bird 'The bird's wing'

orenje ap drakon coin.PL CL.GEN dragon 'The dragon's coins'

hemrotko ap hwm fence CL.GEN house 'The house's fence'

swlajdra ap sjdrwr ap keb dress CL.GEN sister CL.GEN 3.SG.AN 'His/her sister's dress'

4.5.1 Plural Possessive

The possessive clitic *ap* has a plural form *ape* which is used to distinguish two subjects being owned by one possessor.

jarla e dsjlka ap djda fish and gecko CL.GEN child 'The fish and the child's gecko'

jarla e dsjlka ape djda fish and gecko CL.GEN.PL child 'The child's fish and gecko'

preljn e flwvjn ape eta avljm
July and August CL.GEN.PL this year

'This year's July and August'

4.5.2 Possessive Declension

Whenever the genitive occurs in a case that requires declension, both the noun being possessed and the possessor decline case according to the animacy required by the possessed noun. This may cause an animate possessor to decline according to inanimate declension, though pronouns are not affected by this exception and decline case regularly.

```
is in many
           apjt fljgja
                      wpwr
PART.PST.PFV bee fly
                      over
'The bee flew over...'
```

· itisty or isom lwmjetaj ap vikjelanra. flower.PL.DAT CL.GENfarmer.DAT "...the farmer's flowers."

o russum w Eist som ció tim si sat dwen berem dsj jlrame ap PART.PST.PFV man walk in park.LOC CL.GEN town.LOC 'The man walked in the town's park.'

falwmon ap fjwlkon ap kem. flag.INS CL.GEN nation.INS CL.GEN 3.SG.AN.INS "...using his nation's flag."

4.6 AUGMENTATIVES AND DIMINUTIVES

Sonora produces augmentatives and diminutives through the use of various suffixes that can be appended to a noun to indicate an increase or decrease (respectively) of presence or physical size. There is no correct pattern to which suffixes are used with which words – various suffixes might be chosen by various speakers, and suffixes can also be combined to indicate further levels of augmentation or diminution.

Suffixes typically replace any word-final vowels.

4.6.1 Augmentation

The augmentative suffixes are: -argo, -egrep, -olon, -wmar

grompel bathtub 'Bathtub'	mjhjo baby 'Baby'	nwal cloud 'Cloud'
grompelargo bathtub.AUG 'Big bathtub'	mjhjolon baby.AUG 'Big baby'	nwalagro cloud.AUG 'Big cloud'
grompelwmar bathtub.AUG 'Big bathtub'	mjhjwmar baby.AUG 'Big baby'	nwalegreb cloud.AUG 'Big cloud'

4.6.2 Diminution

The diminutive suffixes are: -jna, -wsja, -otko, -jrek

ampwl lamp 'Lamp'	lepen rabbit 'Rabbit'	ë⊷∹ rosla plant 'Plant'
ampwljna lamp.DIM 'Small lamp'	تبثثث lepenotko rabbit.DIM 'Small rabbit'	rosljna plant.DIM 'Small plant'
ampwlwsja lamp.dim 'Small lamp'	lepenjrek rabbit.DIM 'Small rabbit'	ثرية roslotko plant.DIM 'Small plant'

5 Pronouns

Sonora has a suite of pronouns that can be used in place of a known noun phrase or one that can be inferred from context. Various types of pronouns inflect for various cases or numbers, with pronouns nearly always separated for animate and inanimate noun phrases. Animate pronouns take precedence over inanimate and should be used whenever a group contains both animate and inanimate nouns.

5.1 Personal Pronouns

Personal pronouns replace a noun phrase in most typical contexts. These align with both noun animacy and grammatical person (1st, 2nd, and 3rd), inflecting irregularly for both case and number. Personal pronouns in paucal and plural 1st person split for exclusivity as well. Personal pronouns replace a noun phrase wherever it would be placed within a typical sentence.

Compare the following sentences for the use of a pronoun to replace a noun.

5.1.1 2nd-Person Pronouns

As animate pronouns are used in all situations where an animate noun is present, the 2^{nd} -person inanimate is quite rare and typically used only as an exclamation. Thus, it has collapsed across all numbers and in the extremely rare case it might be inflected for case, it simply takes the 2^{nd} -person singular.

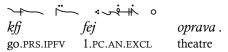
A typical example of 2^{nd} -person pronoun usage follows, including a sentence without the pronoun to discern the meaning.

Similarly, the 2nd-person paucal and plural have collapsed, as the number of addressees is typically known from context.

5.1.2 Inclusivity

Both paucal and plural 1st person pronouns split for exclusivity – inclusive (INCL) forms include the addressee, while the exclusive (EXCL) excludes them.

'We (including you) are going to the theatre.'



'We (but not you) are going to the theatre.'

5.1.3 Personal Pronoun Table

The following table lists all of Sonora's personal pronouns, inflected for each case.

Pronoun	NOM/ACC	DAT	LOC	INS
1.SG.AN	je	ja	te	jem
2.SG.AN	va	_ 410	410	41/2444
2.INAN	vad	– va	ve	vam
3.SG.AN	keþ	ka	ke	kem
3.SG.INAN	ged	ga	ge	gen
1.PC.AN.INCL	ons	ont	onk	owm
1.PC.AN.EXCL	fej	fejt	fejk	fewm
2.PC/PL.AN	vas	vaj	vje	vwm
3.PC.AN	kjos	kjat	kjek	kjwm
3.PC.INAN	jws	jag	jen	jwn
1.PL.AN.INCL	OS	waj	osj	wm
1.PL.AN.EXCL	ws	sag	wn	swn
3.PL.AN	kwj	kwaj	kje	kjwm
3.PL.INAN	jwld	jwlda	jwldj	jwn

5.2 REFLEXIVE PRONOUNS

Sonora has only two reflexive pronouns (REFL) – one animate reflexive and one inanimate. These pronouns always refer back to the subject of the sentence, inflecting for case but not number.

Pronoun	ACC	DAT	LOC	
PRON.REFL.AN	mj	ma	me	
PRON.REFL.INAN	sef	sa	se	

Reflexive pronouns change the word order of a sentence, as they are almost always required to be within the verb clause and pull any attached prepositions into the verb clause as well. There is one exception – when using a reflexive pronoun to indicate possession, it remains with the possessed noun.

:
$$\ddot{}$$
 : $\ddot{}$: $\ddot{}$ o ekset ons jlj ma lasthe orpws . Part.pst.pfv 1.pc.an.incl between pron.refl.an.dat throw ball 'We threw the ball between us.'

5.3 Indefinite Pronouns

Sonora has a small suite of indefinite pronouns for various situations where the noun is not specific. These pronouns are often paired with distributive and quantitative quantifiers to create variations.

5.3.1 Animate

The animate indefinite pronoun wn indicates a non-specified person or animate object, as well as a replacement for an indefinite action or verb. It declines similarly to any first form nouns.

> heges wn labrwm. PART.PST.SMPL.DIR one work 'One must work.'

· >+ + ~ >> +> alt wn tansa. PART.PRS.SMPL.POT all one dance 'Everyone should dance.'

kwalt wn tansa orsas PART.PRS.SMPL.ALE any one dance 'Anyone can dance...'

pje vjsa keb tansa sa. if PART.PRS.IPFV.DES 3.SG.AN dance PART.SBRD "...if they want to."

o export to react sight nwlt wn labrwm. PART.PST.SMPL.POT no one work 'No one should work.'

5.3.2 Inanimate

The inanimate indefinite pronoun tavra indicates an indefinite inanimate object – a 'thing'. It declines similarly to any second form nouns.

gdem esk ka eta tavra. what CL.INTR be.PRS.IPFV this thing 'What is this thing?'

kwt je grosel alt tavra.

PART.PST.PFV 1.SG.AN lose all thing
'I lost everything.'

nekja je spera kwalt tavra.

PART.PRS.IPFV 1.SG.AN see any thing
'I don't see anything.'

mjr nwlt tavra vaksem mas eta terava.

PART.PRS.IPFV no thing grow out this soil.DAT

'Nothing is growing in this soil.'

5.3.3 Place

The pronoun *lohta* is used to describe an indefinite place. This pronoun always implies a locative declension, though it does not decline.

kw keb mj lesala lohta.

PART.PRS.IPFV 3.SG.AN PRON.REFL.AN hide where 'She/he is hiding (her/himself) somewhere.'

erico de la compara de la comp

malkfis ons kwalt lohta. go.PRS.SMPL.PRM 1.PC.AN.INCL any where 'We can go anywhere.'

kfit ons nwlt lohta go.PST.PFV 1.PC.AN.INCL no where 'We went nowhere...'

wljn jntragver ap onk.
during holiday.LOC CL.GEN 1.PC.AN.INCL.LOC
'...on our holiday.'

5.3.4 Time

The pronoun *ejota* is used to describe an indefinite time. Similarly to *lohta*, *ejota* always implies a locative declension.

nejd je wljn know.PRS.IPFV.NEG 1.SG.AN during 'I don't know when...'

bwrt viment ejgatja ejota bwr.

PART.PST.PFV event occur when CL.SBRD

'...that occured.'

kws je grosel kwltjet ap je alt lohta.

PART.PRS.SMPL 1.SG.AN lose key.PC CL.GEN 1.SG.AN all when 'I always lose my keys.'

toses je dortan hapo nwlt lohta.

PART.PRS.SMPL 1.PC.AN.INCL wear hat no when 'I never wear a hat.'

5.4 Interrogative Pronouns

Sonora creates content questions through the use of interrogative pronouns. These pronouns are immutable, not inflecting for case. Section 12.2 Interrogative Clauses describes the creation of interrogative clauses.

Pronoun	Person /Object	Location	Instru- ment/Tool	Reason	Method/ Process
ANIMATE	ktem	- ktaden	ktaton	kwtwn	ktwnon
INANIMATE	gdem	- KIUUEN	KIUIUII	KWIWII	KIWHON

5.4.1 Person or Object

Asking for person or object, ktem and gdem are only divided by animacy distinction. When asking about a person, ktem should always be used. When asking about an object, gdem is typical unless that object is known to be animate.

esk
$$jd$$
 va CL.INTR know.PRS.IPFV 2.SG.AN 'Do you know...'

5.4.2 Location

Asking about location, ktaden on its own asks for a location in time – when – but when paired with the preposition kfo asks for the location in space where.

5.4.3 Tool

When asking about an instrument or tool that was used, the pronoun ktaton can be substituted.

$$ktaton$$
 esk jl va $ekwjr$. what.ins cl.intr part.prs.ipfv 2.sg.an write 'What are you writing with?'

5.4.4 Reason and Method

The pronoun kwtwn is used for questions that ask about the reason for an action. Similarly, ktwnon is used for the method or process behind an action.

$$kwtwn$$
 esk sa va $tresa$. why CL.INTR PART.PRS.IPFV 2.SG.AN run 'Why are you running?'

5.5 REFERENT PRONOUNS

Sonora has a method of referencing nouns in context in order to lessen ambiguity in future conversation. Such references typically last only the length of the conversation.

Using referent pronouns (RFR), one can index a noun, tying it to a vowel (allowing for a maximum of five indexed nouns at a time). In order to make it clear that indexing is happening rather than a declension, it is common to put a glottal stop [?] before the vowel index. When that noun is later referred to by a personal pronoun, that vowel will be linked with the pronoun and make it clear what is being referenced. Vowels can be chosen at random, though it is common to index in order of a, e, o, j, and finally w.

This type of referencing is typically only used with nouns that are expected to remain in conversation for a while, which can also be an indication of interest in continuing a topic of conversation.

```
kondre awtomron-a ap jem
                        CL.GEN 1.SG.AN.INS
PART.PST.PFV 1.SG.AN drive car.INS
'I drove my car...'
```

```
· · · · · · · ·
kfo hwma ap ja.
to house.DAT CL.GEN 1.SG.AN.DAT
"...to my house."
```

```
· mi comi comi o
vo
          ged-a es
                          novwm ved.
have.prs.ipfv 3.sg.inan cl.adv
                          creation PART.EXH
'It [the car] is new.'
```

kfjt je dsj vrahwma-a e odvoljna-e go.PST.PFV 1.SG.AN into bank.DAT.RFR and arena.DAT.RFR 'I went to the bank, the arena,...'

e rwkensjotr-o.
and grocery-store.DAT.RFR
'...and the grocery store.'

kwtwm esk kfit va dsj ga-e. why CL.INTR go.PRS.PFV 2.SG.AN into 3.SG.INAN.DAT.RFR 'Why did you go to it [the arena]?'

6 VERBS

Verbs describe actions taken by subject nouns. Sonoran verbs are composed of two parts – a particle and a stem. Verbs are typically listed as: stem, particle; in order to make them easier to search, though a particle will in most cases precede a stem in sentence construction.

6.1 VERB CLAUSE

Comprised of particle and stem, verbs surround the subject of a sentence, with the particle preceding the subject noun and the stem following it. This creates the standard verb clause, though various sentence structures will adjust the location of each of these pieces. However, as both the nominative and the accusative case are unmarked, it's important to note that the nominative or subject noun will always be found directly after the verb particle if the particle is part of the sentence.

'The man is eating a sandwich.'

Though each verb has a unique stem that determines the action the verb represents, verb particles are often shared by larger groups of related verbs. For example, the particle *sa* is typically found in verbs that have to do with the locomotion of the body, including walking, running, swimming, and climbing.

6.1.1 Compound Verb Clauses

Sometimes, Sonora makes use of compound verbs, chaining one verb into another. When this occurs, only the first verb uses its particle and the other will only use the stem following the stem of the first.

6.2 TENSE AND ASPECT

Sonoran verbs conjugate for tense and aspect, distinguishing between four tenses – far past (FPST), past (PST), present (PRS), and future (FUT) – and three aspects – perfective (PFV), imperfective (IPFV), and simple (SMPL).

6.2.1 Tense

Sonoran tenses are quite strict, with tense always being correctly assigned based on conjugation, and never formed with compound or auxiliary additions. The future tense is used for all future actions, whether they be intended or hypothetical, the present actions occurring the present or actions that generally occur, and the two past tenses are used for actions that have already taken place.

Distinguishing between past tenses can be highly context dependent. Without additional context, the near past is used for events that occurred within the past year and the far past for events beyond that. However, with context, both tenses can be used at different scales. When comparing two actions, the more recent action will use the near past and the other the far,

regardless of the time difference between them. This could mean two events that happened within the last week, or within the last millennium. Context always informs these decisions, and they can occasionally be made to emphasize how one feels – poetically, one might use the far past for an event that happened within the last week but feels like it occurred long ago.

6.2.2 Aspect

Alongside tense, Sonoran verbs conjugate for aspect. Broadly, the imperfective is used for actions that are ongoing at the time that is being spoken about, while the perfective is used for actions that are complete at that time. The simple is used for more general statements.

In the present tense, one can use the imperfective to describe an action that is being undertaken, and the simple to make a general statement about the world. The present tense cannot take the perfective aspect.

In both past tenses, the imperfective describes an action or state that was ongoing at the time that is being spoken about, while the perfective describes an action that was completed. Past tenses do not take the simple aspect, forming general statements with the perfective aspect.

The future tense can take each of the aspects – using the perfective to describe actions that will have been completed, the imperfective for actions that will be ongoing, and the simple for actions that do not yet have a determined time of occurrence.

6.2.3 Conjugation

When conjugating a verb, only the verb particle is affected – the stem always remains the same.

The pattern is largely regular, but changes based on the final sound of the particle, creating seven verb groups that are listed below with their conjugation tables.

Group 1 – for verb particles ending in a, e, o, or vowel j or w.

	PFV	IPFV	SMPL	
FPST	-ne	-nen		
PST	-t	-te		
PRS		-Ø	<i>-S</i>	
FUT	-rv	-rve	-h	

Group 2 – for verb particles ending in consonant j or w.

	PFV	IPFV	SMPL
FPST	-е	-en	
PST	-t	-te	
PRS		-Ø	<i>-S</i>
FUT	-rv	-rve	-h

Group 3 – for verb particles ending in f, s, b, h, n, 1, or r.

	PFV	IPFV	SMPL
FPST	-е	-en	
PST	-t	-te	
PRS		-Ø	-es
FUT	-ar	-er	-0

Group 4 – for verb particles ending in v or voiced s, b, or h.

	PFV	IPFV	SMPL
FPST	-е	-en	
PST	-d	-de	
PRS		-Ø	-es
FUT	-ar	-er	-0

Group 5 – for verb particles ending in p, t, k, d, or g.

	PFV	IPFV	SMPL	
FPST	-е	-en		
PST	-eþ	-eþe		
PRS		-Ø	<i>-S</i>	
FUT	-ar	-er	-0	

Group 6 – for verb particles ending in m.

	PFV	IPFV	SMPL
FPST	-е	-en	
PST	<i>-p</i>	-pe	
PRS		-Ø	<i>-S</i>
FUT	-ar	-er	-0

Group 7 – for verb particles ending in consonant clusters.

	PFV	IPFV	SMPL	
FPST	-е	-en		
PST	-et	-ete		
PRS		-Ø	-es	
FUT	-ar	-er	- 0	

6.3 Mood

Sonoran verb particles conjugate for a variety of moods by adding a prefix. There are five regularly conjugated moods in Sonora beyond the unmarked indicative and the irregular negative and imperative.

6.3.1 Alethic

The alethic mood (ALE) denotes possibility – that the subject is capable of undertaking the action described. Verb particles prefix *or*- in the alethic mood.

6.3.2 Desiderative

The desiderative mood (DES) is prefixed with νj - and shows desire – that the subject desires to undertake the action.

6.3.3 Directive

The directive mood (DIR) is used for situations where the subject is required to undertake the action described. The directive mood is shown by the use of the prefix *he*-.

6.3.4 Permissive

The permissive mood (PRM) created with the use of the prefix *mal*-denotes that the subject is allowed or permitted to undertake the action.

6.3.5 Potential

The potential mood (POT) shows necessity – that the subject should undertake the action, but it is not absolutely required. This is done with the prefix *gar*-.

6.4 NEGATION

Sonora simply prefixes *ne*- to the particle of a verb in order to denote negation (NEG). This prefix can also be prefixed to a modal prefix to negate a mood, and can be used colloquially to negate a noun, though the latter would never be seen in formal writing. Note that the prefix is shortened to *n*-when it precedes a vowel.

6.5 IMPERATIVE

The imperative voice (IMP) is that which gives command – not a statement of fact, but an order to execute the action. While the directive and potential moods have similar roles, they are both statements of fact – "you must run" or "you should run", while the imperative is a much simpler command – "run".

In order to form the imperative voice, drop the verb particle and simply use the stem. As the imperative is only used in the 2^{nd} person – giving a direct command to a second person – there is no need for a subject, and similarly no need for a particle that shows tense or aspect.

مغخ، ه

The imperative can be paired with complement clauses that refine the command, but is typically reserved for immediate commands, with preference being given to directive and potential moods when the command does not need to be obeyed immediately.

6.5.1 Negative Imperative

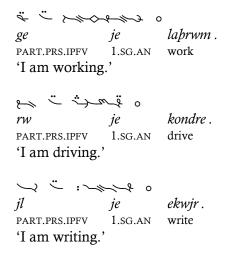
The imperative can be negated in order to prohibit an action. As there is no verb particle to negate, the negation is placed as a clitic before the verb stem.

6.6 VALENCY

Sonora recognizes intransitive, transitive, and ditransitive verbs, but notably does not allow for impersonal verbs. Certain verbs can change transitivity simply based on whether a patient noun is added to the clause.

6.6.1 Intransitive Verbs

Intransitive verbs do not take an object, relying only on the nominative subject. A variety of intransitive verbs can be made into transitive verbs by adding a patient noun, but many cannot.



6.6.2 Transitive Verbs

Transitive verbs take a nominative subject and an accusative direct object noun. These verbs are sometimes formed out of intransitive verbs, while other transitive verbs might even form ditransitive verbs with the addition of recipient noun.

6.6.3 Ditransitive Verbs

Ditransitive verbs take a nominative subject, an accusative direct object, and a dative indirect object. The vast majority of ditransitive verbs are derived from transitive verbs through the simple addition of the indirect object, which is conventionally added after the accusative recipient.

jl je ekwjr ljstr ka .
PART.PRS.IPFV 1.SG.AN write letter 3.SG.AN.DAT
'I am writing her a letter.'

Speech and quotations are also realized as ditransitive verbs, though they have a slightly different construction that is further detailed in Section 12.5 Quotes.

je tamla keh "kondre kfo skjotra".

PART.PRS.IPFV 1.SG.AN speak 3.SG.AN drive to store.DAT

'I told her to drive to the store.'

6.6.4 Impersonal Verbs

Sonora does not recognize impersonal verbs, disallowing constructions such as "it rains". Any clauses that rely on impersonal verbs in other languages must be translated in a more directly descriptive way in Sonora.

6.6.5 Reflexivity

Sonora allows any transitive or ditransitive verbs to be reflexive by the use of the reflexive pronouns *mj* and *sef*. Whenever these pronouns are used, the word order of the sentence changes, bringing the reflexive pronoun into the verb clause along with any attached prepositions. The sole exception to this is when reflexive pronouns are used as part of a genitive construction.

PART.PRS.IPFV 1.SG.AN wear hat CL.GEN PRON.REFL.AN.NOM

'I am wearing my hat.'

6.7 IRREGULAR VERBS

Sonora has five highly irregular verbs – to feel (*elh*), to know (*jd*), to be (*ka*), to go (kf), and to have (vo). Each of these verbs has lost its stem and is used as only a particle. This particle is always placed in its regular position immediately before the subject. Moods and negation of these verbs are not affected, but note that due to the lack of a verb stem, none of these verbs can be used in the imperative voice.

The verbs ka and vo can be used as auxiliary verbs to form predicate adjectives. For more information, see 7.4 Predicate Adjectives.

6.7.1 To Feel - elh

	PFV	IPFV	SMPL
FPST	elhe	elhen	
PST	eld	elde	
PRS		elh	elhes
FUT	elhar	elher	elho

6.7.2 To Know -jd

	PFV	IPFV	SMPL	
FPST	jde	jden		
PST	jdþ	jþe		
PRS		jd	js	
FUT	jr	jdr	djo	

'I know their father.'

esk jd va mjrven aj . CL.INTR know.PRS.IPFV 2.SG.AN swim yes 'Do you know how to swim?'

6.7.3 To Be - ka

	PFV	IPFV	SMPL	
FPST	ke	ken		
PST	kta	kte		
PRS		ka	kas	
FUT	krv	kve	kh	

kas je lama. be.PRS.SMPL 1.SG.AN sheep 'I am a sheep.'

∴ ∴ ∴ ∴ ∴ o ka kwj es opol nal.
be.prs.ipfv 3.pl.an cl.adv fear part.mut
'They are scared.'

6.7.4 To Go - kfj

	PFV	IPFV	SMPL	
FPST	kfe	kfen		
PST	kfjt	kte		
PRS		kfj	kjs	
FUT	gvjv	gvjr	kjh	

kfj je kfo hwme.

go.PRS.IPFV 1.SG.AN to home.LOC

'I am going home.'

esk kjh va skjotr aj. CL.INTR go.FUT.SMPL 2.SG.AN store yes 'Are you going to go to the store?'

6.7.5 To Have -vo

	PFV	IPFV	SMPL	
FPST	ve	ven		
PST	vot	fe		
PRS		vo	vos	
FUT	νον	vore	voh	

vjvo kwj fjwlk. have.prs.ipfv.des 3.pl..an nation 'They want to have a nation.'

7 ADVERBS

Sonora does not distinguish between adjectives and adverbs, using the same construction to form these property words in ways that affect nouns, pronouns, and verbs equally. However, adverbs are not a distinct type of word – Sonora forms adverbs from nouns in a process of adverbialization.

Adverbs are created by use of the clitic es and one of a set of adverbial particles. These particles change depending on how the adverb is being used, as well as to show comparatives or superlatives, equatives, and negatives.

7.1 ADVERBIALIZATION AND AGREEMENT

Adverbs are formed from nouns by the use of the clitic *es* and an adverbial particle that follows the noun. A noun that is being adverbialized this way must match its parent noun in case, and this match breaks the rules of animacy – an animate noun adverbialized for an inanimate object takes an inanimate ending and vice versa.

Adverbs or adjectives can be added in series without repeating the clitic *es*, grouping them by the particle they take

```
dwen es glok nal
man CL.ADV happiness PART.MUT
'The happy man'
```

```
jrvo es frjga ved
winter CL.ADV cold PART.EXH
'The cold winter'
```

hwdr es elakra ved opol nal dog CL.ADV speed PART.EXH fear PART.MUT 'The fast, fearful dog'

sa avjn fljgja es elakra vjk.

PART.PRS.IPFV bird fly CL.ADV speed PART.ADV

'The bird is flying quickly.'

7.1.1 Adverbial Particle

The adverbial particle *vjk* denotes an adverb – ensuring the noun is known to be affecting the verb of the sentence.

koses awtomr gwrpwm es oft vjk.

PART.PRS.SMPL car break CL.ADV repetition PART.ADV

'The car breaks repeatedly.'

7.1.2 Exhibitive Particle

The exhibitive particle *ved* describes a noun, showing qualities it exhibits – qualities by which it affects others. This involves physical descriptions such as colour or likeness, physical qualities such as quickness or strength, as well as qualities that affect the emotions of others. The exhibitive particle can also be used to show what another noun is composed or comprised of.

rasja es vjn ved
grass CL.ADV green PART.EXH
'The green grass'

swlajdra es vljdja ved dress CL.ADV beauty PART.EXH 'The beautiful dress'

strand es kag ved
shore CL.ADV rock PART.EXH
'The rocky shore'

7.1.3 Mutative Particle

The mutative particle *nal* describes a noun by showing how it is affected by outside traits. This involves emotional states such as joy or fear, physical states of being such as hunger or death, and can be used to show metaphorical comparisons between nouns.

7.2 DEGREE

Sonora inflects adverbial particles for degree, with inflections for comparatives, superlatives, and equatives. When used to compare two nouns with comparative or equative particles, the verb vo (to have) and the dative preposition tag are used.

7.2.1 Equatives

Equatives indicate an equal value between two nouns. Equative particles are inflected with the prefix *eg*-.

7.2.2 Comparatives

Comparatives compare one noun to another, indicating a greater degree. Comparative particles are inflected with the prefix *na*-.

7.2.3 Superlatives

Superlatives are used for a single noun, indicating the greatest degree. Superlative particles are inflected with the prefix *pra*-.

7.3 NEGATION

Sonora often uses negation within adverbial phrases to indicate the lack of a trait. Similarly to verbs, prefixing *ne*- to the start of any noun within an adverbial phrase negates that noun.

7.4 Predicate Adjectives

Sonora forms predicate adjectives through the use of the irregular verbs to have (vo) and to be (ka). The verb vo is paired with the exhibitive particle vedwhile the verb ka pairs with the mutative article nal. A predicate adjective is then formed by simply creating an intransitive sentence with the correct verb.

Multiple predicate adjectives can be used despite different verbs. The first adjective that appears determines the verb and the others are added after with the correct particle.

7.5 COMPOUND ADVERBS AND ADJECTIVES

Sonora does not allow for compound adverbs or adjectives, instead creating constructions such as 'very fast' or 'not-very big' with the use of augmentative and diminutive noun suffixes.

```
hwm es mjekswrwsja ved
man CL.ADV small.DIM PART.EXH

'The not-very-small house'
```

8 DETERMINERS

Determiners (DET) are a class of words that denotes the reference of a noun phrase in context, typically applying quantity, uniqueness, or distance from the speaker. Certain categories of determiners can be used as pronouns, but in grammatically correct conversation they are typically placed immediately before the noun phrase they reference.

8.1 Demonstratives

Demonstratives refer to entities by distance from the speaker in context. Sonora has three demonstratives, each of which takes an animate and inanimate form. Demonstratives do not decline for number.

8.1.1 Proximal Demonstrative

The proximal demonstrative is *seta* when used for an animate noun and *eta* for inanimate nouns. This demonstrative indicates an object or objects near to the speaker.

seta jarla this.AN fish 'this fish'

eta grotjo this.INAN cave 'this cave'

seta jarlj this.AN fish.PL 'these fish'

8.1.2 Medial Demonstrative

The medial demonstratives are used for objects near the listener or addressee, especially in comparison to another object that has been referenced by the proximal demonstrative. The medial demonstrative takes the form *mata* in the animate and *met* in the inanimate.

نعن نمز mata jarla that.AN fish 'that fish (near you)' شمقع متد met grotjo that.INAN cave 'that cave (near you)' به نعد mata jarlj that.AN fish.PL 'those fish (near you)'

8.1.3 Distal Demonstrative

The distal demonstrative is used for object far from both the speaker and the listener. This demonstrative takes the forms of eder for the animate and egr for the inanimate

نع نعن eder jarla that.AN fish 'that fish (far from us)' : 4 عقم egr grotjo that.INAN cave 'that cave (far from us)' sei en: eder jarlj that.AN fish.PL 'those fish (far from us)'

8.2 QUANTIFIERS

Quantifiers are used to determine subgroups from a set of nouns, and comparative quantifiers are additionally used to compare the size of noun sets.

8.2.1 Distributive

Distributive quantifiers deal with the group as a whole, distributing amongst members.

Indicating all or each member of a group, the distributive *alt* is used in two primary situations – whenever distributing to each member of the group, or when indicating the group as a whole.

Despite being used for an indeterminate number of items (typically multiple), *alt* is paired with the singular form of a noun.

```
mjres alt atr vaksem.

PART.PRS.SMPL all tree grow

'All trees grow.'

mjr alt atr vaksem.

PART.PRS.IPFV all tree grow

'Each tree is growing.'

Line of the property of the
```

The distributive *kwalt* indicates at least a singular item from the set, though which is indeterminate. This is used to determine that any member (or possibly more than one) of the group matches the criteria, but not how many or which.

```
ens kwalt derjan jerv roslj.

PART.PRS.SMPL some animal eat plant.PL

'Some animals eat plants.'
```

esk
$$jd$$
 $kwalt$ wn $mjsket$ aj .

CL.INTR $know.PRS.IPFV$ some one secret yes 'Does anyone $know$ the secret?'

Indicating a lack of members from the group, the distributive *nwlt* indicates that no members of the set match the criteria.

8.2.2 Quantitative

Quantitative quantifiers define the size of a subgroup from a set of nouns. Sonora often leaves the set up to context, and can produce ambiguity with these quantifiers, which is typically resolved with locative or genitive constructions.

The quantifier *prast* describes the majority of items in a group, indicating most or almost all. This quantifier is typically paired with the plural number.

اث تونیک هی منت ه vo je prast ptenj . have.PRS.IPFV 1.SG.AN most egg.PL 'I have the most eggs.' / 'I have most of the eggs.'

oft ons trina prast lofie dsj jlrame.

PART.PST.PFV 1.PC.AN.INCL find most bench.PL within park.LOC

'We found most of the benches in the park.'

Describing roughly more than half of a set, the quantifier *mros* indicates many, much, or a lot of, and is usually used with the plural number.

vo je mros djgdje . have.PRS.IPFV 1.SG.AN many finger.PL 'I have many fingers.'

oft ons trina mros lwmjetj dsj atwrwme . Part.pst.pfv 1.pc.an.incl find many flower.pl within forest.loc 'We found many of the flowers in the forest.'

Indicating some or several, the quantifier *hvwk* describes roughly less than half of a set and is typically used with the paucal number.

**Now hvwk glomþjt es rwken ved .

have.prs.smpl some berry.pc cl.adv food part.exh

'Some mushrooms are edible.' [Some mushrooms are food.]

jd je hvwk dwntjonjt. have.PRS.IPFV 1.SG.AN some mayor.PC 'I know some mayors.'

oft ons trina hvwk esketjet dsj grotjer.

PART.PST.PFV 1.PC.AN.INCL find some skeleton.PC within cave.LOC

'We found some of the skeletons in the cave.'

Indicating few or barely any, a minority of the set is described by the quantifier *bew*. This quantifier is usually paired with the paucal number.

8.2.3 Comparative

Comparative quantifiers give comparison in the size. They can stand alone or be paired with the preposition *tag* to compare the size of two sets.

When indicating a group of greater size, the comparative quantifier *plws* is used.

The quantifier *genþ* is used to indicate a set of acceptable size – that there is enough of the item. When used comparatively, it is used instead to indicate groups of an acceptable ratio.

Used to describe a group of lesser size, the quantifier *mwl* indicates less or fewer.

8.3 Interrogatives

Sonora has three interrogative determiners, which work similarly to interrogative pronouns – each can be used as a pronoun when context is clear.

8.3.1 kwe

The interrogative *kwe* is used to ask for a choice from a set.

8.3.2 kont

The interrogative *kont* is used to ask for number or amount. As the number is unknown, this determiner uses the singular form of the noun it asks about.

8.3.3 wkwa

Used only with the genitive particle ap, the interrogative wkwa asks for belonging.

8.4 Numbers

Sonora classes numbers as determiners though they may be sometimes used as nouns. As with any determiner, numbers are placed before the noun they affect. More information on numerals can be found in section 12.4 Numerals.

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9 PREPOSITIONS

Sonora utilizes a wide variety of prepositions, many of them relating to time and space. The most common prepositions are listed individually below, followed by groupings of prepositions that act in similar ways in regards to noun case or otherwise.

9.1 *DO*

The preposition *do* indicates a noun's unit, and does not affect a noun's case, taking on the case that would normally be used in that situation.

This preposition can be used to denote a unit for a mass noun.

It can also be used to specify a set or grouping of a count noun.

9.2 JSE

The preposition *jse* is used to identify a noun in place of another noun. It uses the dative case, giving a noun that was replaced by the preceding noun. *jse* should always be placed immediately after the noun that replaces the following noun.

9.3 MJOT AND VERP

The prepositions *mjot* and *verp* are used to clarify dative cases when required, though they can often be omitted due to context. Both maintain the dative case.

The preposition *mjot* is used to specify an action was taken with or alongside a noun. This does not indicate a tool used (as that is the purpose of the instrumental case), but a companion or accomplice to the action.

The preposition *verp* is used to specify the inverse of *mjot* – against whom or what an action is taken.

dhot je gravjk verp hwdra ap ja.

PART.PST.PFV 1.SG.AN fight against dog.DAT CL.GEN 1.SG.AN.DAT

'I fought against my dog.'

9.4 PAR

The preposition *par* indicates the purpose or cause of an action or situation. It is used with the dative case, detailing a noun which caused the action to take place.

9.1 PHA

The preposition *pha* denotes an action or situation for every member of a specified group, using the dative case.

9.2 *SJAN*

The preposition *sjan* indicates the absence or lack of an item, inverting a noun used in the instrumental case.

9.3 TAG

The preposition *tag* is used for comparison with adjectives and determiners. It presents a second noun (or set of nouns) that is being compared against. This preposition uses the dative case.

When used with adjectives, *tag* gives comparison of the trait to a second noun.

When used with determiners, *tag* is used with comparatives that denote the size of sets

9.4 TIME AND SPACE PREPOSITIONS

A large group of Sonoran prepositions deal with time and space, many of them utilizing the dative and the locative case to double in meaning.

Typically, the dative case is used for situations in which a noun is in movement towards a location in time or space, while the locative is used for situations where a noun is stable at a time or place.

pat kjos tamla wljn kfjmover.
PART.PST.PFV 3.PC.AN speak throughout movie.LOC
'They talked throughout the movie.'

sat avjn fljgja wpwr hwma.

PART.PST.PFV bird speak over house.DAT

'The bird flew over the house.'

sat je þerem preta falwma.

PART.PST.PFV 1.SG.AN walk up-to banner.DAT

'I walked up to the banner.'

sat je þerem preta falwme.

PART.PST.PFV 1.SG.AN walk up-to banner.LOC

'I walked in front of the banner.'

The full table of time and space prepositions is as follows.

	DAT	LOC
dsj	into	in, within
dwn	under, beneath	beneath, below
ersan	around	encircle
farþ	behind	behind
jlj	between, through, among	between, among
kfo	to, nearing	at, near
ljsko	next to	beside
mas	out of, off	out, without, outside of
nesen	from, past/beyond	distant to, beyond
preta	up to	in front of
tapr	following	after
wljn	during	throughout
wpwr	over, across	above
wr	onto	on
þel	until	before

10 CONJUNCTIONS

Conjunctions (CONJ) are words that connect phrases and clauses together. Sonora recognizes two types of conjunctions – coordinating and subordinating.

10.1 COORDINATING CONJUNCTIONS

Coordinators join two independent clauses, typically joining items of equal importance such as nouns, verbs, adjectives, or clauses. There are seven coordinating conjunctions in Sonora.

Cumulative and alternative coordinators that join nouns create a noun phrase that acts like a single noun for the purposes of inclusion within a verb clause.

When two verbs are joined by cumulative or alternative coordinators, the particle of the second verb occurs directly before the verb stem.

Adversative and illative coordinators always require the use of two full verb clauses.

10.1.1 e

The cumulative conjunction *e* adds together two non-contrasting items or ideas.

```
kfot e hwdr
cat and dog
'the cat and the dog'
```

10.1.2 akt

The alternative conjunction akt presents non-contrasting alternatives between items or ideas, allowing for either choice to be made.

10.1.3 *jl*

The conjunction *il* combines alternative and cumulative conjunctions, presenting the possibility of alternation between or addition of two-noncontrasting ideas, allowing for either choice or both choices to be chosen.

10.1.4 mol

The cumulative conjunction *mol* negates non-contrasting items or ideas. It takes multiple arguments, each of which is negated.

10.1.5 pe

The adversative conjunction *pe* presents contrast or exception. As an adversative conjunction, it requires two full clauses, one of which must be negated.

10.1.6 *bor*

The illative conjunction *por* presents a logical consequence to an item or idea. It is the inverse of the conjunction *jret*.

ha lwmjb dora bor tos je dortan mantel PART.PRS.IPFV snow fall so PART.PRS.IPFV 1.SG.AN wear coat 'It is snowing, so I am wearing a coat.'

dhot wn herdsa awtomr-a
PART.PST.PFV one damage car.RFR
'The car was damaged,...'

bor kost ged-a gwrpwm.

so PART.PST.PFV 3.SG.INAN.RFR break

...so it broke.'

10.1.7 *jret*

The illative conjunction *jret* presents a logical rationale for an action or idea. It is the inverse of the conjunction *por*.

tos je dortan mantel jret ha lwmjb dora PART.PRS.IPFV 1.SG.AN wear coat for PART.PRS.IPFV snow fall 'I am wearing a coat, for it is snowing.'

kost awtomr-a gwrþwm
PART.PST.PFV car.RFR break

'The car broke,...'

jret dhot wn herdsa ged-a.
for PART.PST.PFV one damage 3.SG.INAN.RFR
'...for it was damaged.'

10.2 Subordinating Conjunctions

Subordinating conjunctions provide detail to a subordinate clause. In Sonoran, subordinating conjunctions can be used for a time when the subordinate clause took or will take place, or it can provide conditions in the form of conditional clauses.

A subordinating conjunction is always placed just before the subordinate clause, and subordinate clauses that make use of conjunctions are typically found at the end of a sentence.

10.2.1 Time

By utilising time prepositions (as found in section 9.5 Time and Space Prepositions) as conjunctions, one can place a subordinate clause in time. Note that the subject of the subordinate clause will take the dative or locative case depending on the meaning of the preposition.

```
ing rups: " on
          je etjwt ljtra
PART.PST.PFV 1.sg.an learn read
'I learned to read...'
```

```
0 - 1. Fig. 4/447 : 20. 3 2. 8-is
             te adþja skwjv skol ak.
tapr akt
after PART.PST.PFV 1.SG.AN.LOC start attend school PART.SBRD
"...after I started attending school."
```

```
$\frac{1}{6} \sigma; $\pi^{\pi}$
vot keh es fama nal
have.PRS.IPFV 3.SG.AN CL.ADV hunger PART.MUT
'He was hungry...'
```

```
· 1: mt: 40 - 20: 50
þel
               ka
                         jerv panda en.
until PART.PST.PFV 3.SG.AN.DAT eat bread PART.SBRD
"...until he ate some bread."
```

me i pet or not nest keh monga panda PART.PRS.IPFV 3.SG.AN buy bread 'He bought the bread...'

OT: MB HOF I RT: SIG hel ent ke jerv ged en. before PART.PST.PFV 3.SG.AN.LOC eat 3.SG.INAN PART.SBRD '...before he ate it.'

10.2.2 Conditional Clauses

Sonora also utilizes subordinating conjunctions to describe conditional clauses using the conjunction pje. Note that with past conditionals, the primary clause remains in the present tense and only the subordinate clause becomes a past tense.

En int i it neso je monga rwken PART.FUT.SMPL 1.SG.AN buy food 'I will buy food...'

· » i i emen i ir in pje neso je kwrwm fama nes. if PART.FUT.SMPL 1.SG.AN acquire hunger PART.SBRD "...if I get hungry."

en je polf vel PART.PRS.IPFV 1.SG.AN drink water 'I would have drank water...'

の当時は谷分:ドゴド pje fe je es solfa ved vo. if have.PST.IPFV 1.SG.AN CL.ADV thirst PART.EXH PART.SBRD "...if I were thirsty."

11 Interjections

Interjections (INTJ) are words that occur on their own to express a feeling or reaction. These include exclamations, curses, greetings, responses, and more. Interjections typically compose their own sentences and don't typically interact with other classes of words.

The following are examples of interjections in Sonora.

. ~	;	*
aj	nej	0
yes	no	oh
'yes'	'no'	'oh'
•		
· <u></u>	. ~~	· : alo
awa	. ← agh	alo
ouch	ugh	hello
'ouch'	ʻugh'	'hello'

12 SYNTAX

A variety of grammatical features are presented through syntax in Sonoran, most prominently interrogative and subordinate clauses. This section also includes notes on how to deal with numerals, dates, times, and other similar items.

12.1 WORD ORDER

The standard word order of Sonora is strict within clauses, but relatively unconstrained outside of them. Typically, speakers default to VSO word order, but various parts of the sentence may be brought to the beginning to emphasize them, especially in interrogative clauses.

```
· itism sayer seper: tim as
          dwen ekwjr ljstr dwnava.
PART.PST.PFV man write letter woman.DAT
'The man wrote a letter to the woman.'
· erry item erm: tim re
ilt dwen ekwjr dwnava
                          listr .
PART.PST.PFV man write woman.DAT letter
'The man wrote the woman a letter.'
· itien era: in no erry
ljstr jlt dwen ekwjr dwnava.
letter PART.PST.PFV man write woman.DAT
'A letter was written by the man to the woman.'
· sayor som: tim as itism
                  dwen ekwir listr.
dwnava
         ilt
woman.DAT PART.PST.PFV man write letter
'To the woman the man wrote a letter.'
o erm: in no ition engry
listr dwnava ilt
                        dwen ekwir.
letter woman.DAT PART.PST.PFV man write
'A letter was written to the woman by the man.'
· sem: tim as sarry intern
```

dwen ekwir.

ljstr jlt

woman.DAT letter PART.PST.PFV man write 'To the woman a letter was written by the man.'

dwnava

Within each clause, word order is extremely important, especially within the verb clause. A subject must always be preceded by the verb particle and followed by the verb stem with only two exceptions – irregular verbs that lack a stem simply omit it, while the imperative voice moves the stem to the position of the particle and omits the particle (often omitting the subject as well).

```
· E ~ ~ ~
sa dwen berem.
PART.PRS.IPFV man walk
'The man is walking.'
· (in ~
kfi
    dwen .
go.PRS.IPFV man
'The man is going.'
· 400 500
tresa dwen.
run man
'Run man.'
```

Beyond the clause construction, verb phrases are head-initial, with adverbs falling outside of the verb clause after the verb stem.

```
sat dwen tresa es elakra vjk.
PART.PST.PFV man run CL.ADV speed PART.ADV
'The man ran quickly.'
pat wrs khjrt es oskrwt vjk.
PART.PST.PFV bear yell CL.ADV roar PART.ADV
'The bear roared loudly.'
```

Noun phrases are similarly head-initial, with adjectives following the noun they affect.

However, adpositional phrases as head-final, utilizing prepositions to give detail rather than postpositions.

· in in in a

12.2 Interrogative Clauses

The interrogative voice (INTR) introduces the clitic esk, which always occurs directly before the verb particle. It is used for both polar and non-polar questions, simply indicating the sentence to be interrogative.

12.2.1 Polar Questions

Polar questions do not need any further syntax beyond the interrogative clitic, but are often strengthened anyway, adding the word "yes" $-a_i$ to the end of the sentence.

12.2.2 Non-polar Questions

Non-polar questions use the large suite of interrogative pronouns and determiners to ask for specifics on a topic. Such pronouns and determiners are typically brought to the start of a clause – though they do not have to be – followed by the clitic *esk* and the rest of the clause.

· 45 >1: 40: 40/

An exception to this involves the subject of the sentence, which cannot be brought to the start of the sentence and is never brought out in such a way.

12.3 SUBORDINATE CLAUSES

Subordinate clauses add information to a sentence by way of a dependant clause. Forming a dependant clause in Sonoran utilizes duplication of the verb particle to make a subordination particle (SBRD), placing it at the end of the clause. This way, a subordinate clause begins and ends with a verb particle, though only the first is conjugated, leaving the subordination particle in its base form.

Subordinate clauses can be found anywhere in a sentence, though they are usually found directly after the noun they detail – even within a verb clause.

Referencing a noun within a subordinate clause is done with typical pronouns.

keje kfjmov kjat fej spera ged kja

PART.FPST.PFV movie PART.PST.PFV 1.PC.AN.EXCL watch 3.SG.INAN PART.SBRD

'The movie we watched...'

novja dsj kanader.
make in Canada.Loc

'...was made in Canada.'

es fama nal vo jerv.

CL.ADV hunger PART.MUT PART.SBRD eat

'...is hungry can eat.'

12.3.1 Subordinate Clauses with Conjunctions

Subordinate clauses can also be formed with the use of subordinating conjunctions. A subordinating conjunction always occurs immediately before the subordinate clause it creates, but otherwise follows all the rules of regular subordinate clauses.

12.4 NUMERALS

Sonora's number system is base 16, built in groups of two. Cardinal numbers are classified as determiners, but can stand in as nouns in order to create adjectives which form ordinal numbers and frequencies.

The following is a list of base-16 numerals.

0	nwl	8	ota
1	wna	9	njf
2	tfa	Α	dja
3	þre	В	elep
4	kor	С	tseta
5	vit	D	des
6	sek	Е	here
7	sep	F	fjl

In order to create numbers larger than F, numbers are appended to each other in groups of two, with the exception of any number that would end in a zero. Numbers ending in zero belong to the following series.

00	nwl	80	otws
10	wnws	90	njfws
20	tfws	A0	djws
30	þrws	В0	elpws
40	korws	C0	tsetws
50	vjtws	D0	desws
60	sekws	E0	herws
70	sepws	F0	fjlws

When combining other numbers, leading vowels replace trailing ones, except for the case of the numbers pairs beginning with a 1, which drop the trailing 'a' of *wna* in all situations, as well as the number 11 which pairs irregularly.

\ \ \	-\-\\-	
wnwa	wntfa	tfakor
11	12	24
'17'	'18'	' 36'
##		\- #*
djelep	wna nwl	wnkor septfa
AE	1 00	14 72
'17 4 '	'256'	'5,234'

12.4.1 Cardinal Numbers

Using cardinal numbers is simple – they stand in as determiners directly before the noun whose number they indicate.

12.4.2 Ordinal Numbers and Frequency

When used within an adjectival construction, numbers instead become ordinal, indicating position. This uses the exhibitive particle *ved*.

As they are formed with an adjectivial construction, ordinal numbers cannot normally be used with verbs to form constructions such as 'the man ran first'. Instead, this construction is formed with the mutative particle, attached to the subject.

Numbers can also be paired with the adverbial particle *vjk* to denote frequency.

12.5 QUOTES

Sonora relays words spoken and thought – quotes – in quotation marks, though they are only implied in speech. Quotations are otherwise unmarked, acting as entirely separate sentences.

13 PHRASEBOOK

This section details common simple phrases that are used in day-to-day Sonoran. Wherever two phrases are presented, the first is colloquial and the second formal.

13.1 BASIC WORDS AND PHRASES

Yes

aj

No

nej

Please

ه ۱۰۰۰ فهمه مثر jlsrav / mjot jlswra ap va.

Thank you

o is service in it is service kjoptws / gvo je tavha kjoptws va .

You're welcome

rsmo nwlt / bwrt nwlt tavra ejgatja.

Sorry

ه شا خیگ زیان یا بھی proma / gvo je tavha proma va.

13.2 Greetings

Hello

のだかかかか jastak / jag es tak nal.

Hi, Bye

Ä, jave

Goodbye

o ci met 1: Hims meterns rwjgard / rwjav es gard nal.

How are you?

I am well

Pleased to meet you.

Good morning

Good afternoon

ثرث : ﴿ عَبُ نَ مِن وَ وَ وَمِن اللَّهِ عَلَى اللَّهِ عَلَى اللَّهِ عَلَى اللَّهِ عَلَى اللَّهِ عَلَى اللَّهِ اللَّهِ عَلَى اللَّهُ عَلَى اللّهُ عَلَى اللَّهُ عَلَّى اللَّهُ عَلَّا عَلَى اللَّهُ عَلَى اللَّا عَلَى اللَّهُ عَلَى اللَّهُ عَلَى اللَّهُ عَلَّى اللَّهُ عَلَى اللَّهُ عَلَى اللَّهُ عَلَى اللَّهُ عَلَى اللَّهُ عَلَى اللَّهُ عَلَّى اللَّهُ عَلَى اللَّهُ عَلَى اللَّهُ عَلَّا عَلَا عَلَى اللَّهُ عَلَى اللَّهُ عَلَى اللَّهُ عَلَّى اللَّهُ عَلَّى اللَّهُ

Good evening

jltos / jltos es glok nal.

Good night

wrþwm / wrþwm es glok nal .

13.3 SURVIVAL PHRASES

I don't speak Sonoran.

تن تن نن ثبن ه ه nepa je tamla sonora .

I don't understand [you].

nejd je vemetra va .

Do you speak English?

:<\pre>:<\pre> :<\pre> :
esk pas va tamla englis aj .

Please speak English.

tamla englis ilsrav.

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Can you repeat yourself?

What does this word mean?

What does this phrase mean?

Please speak more slowly.

I don't know.

I'm lost.

Help!

13.4 NUMBERS

Zero Four

One Five

Two Six

Three Seven

Eight	÷ ċ- ota	Twent	y →‡³ wnkor
Nine	njf	Thirty	₩nhere
Ten	~∴ dja	Forty	مبثـن tfota
Eleven	ı ∷∼ elep	Fifty	♦ë ↑÷ þretfa
Twelv	e ~~``^i tseta	Sixty	⇒ë∼∹∴ þretseta
Thirte	en ~~ des	Sevent	y korsek
Fourte	een ;;;; here	Eighy	vjtws
Fifteer	n fjl	Ninety	vjtdja
Sixteen	n wnws	One h	undred
Sevent	teen wnwa	Two h	undred 〜 こさべ tsetota
Eighte	en wntfa	One th	ousand ◇キ゚ ジ゚きべ bre herota
Ninete	een wnpre	Two th	nousand

13.5 TIME, DAY, AND WEATHER

Sunday

soljag

13.5 TIME, DAY, AND WEATHER	R
Morning	Day
eä.	-
andem	jag
Afternoon	Night ~~~~
oci- postan	wrþwm
Evening jltos	Week vjkan
Monday	Month : ➤ → elwn
Tuesday tapjag	It's sunny. — kj solws serja .
Wednesday *** *kestjag**	It's cloudy.
Thursday pjvjag	It's raining.
Friday wrþjag	It's windy. kfj vena .
Saturday in the state of the s	It's hot. $: \swarrow \circ \\ elh \ je \ khala \ .$

It's cold.

13.6 TRAVEL

Car

. د شبه awtomr North

venor

Taxi

taksj

South

∴ kal

Bus

· → ë < amros East

:ë⊪ erev

Train

ن lenten West

ö-≻->> belwm

Plane

Go straight.

kfi preta ma .

Turn right.

twr nesen sakreva.

Turn left.

twr kfo sakreva .

Turn around. [Go back.]

 $\begin{array}{ccc}
 & & \downarrow & \downarrow & \circ \\
 & & \downarrow & \downarrow & \circ \\
 & & k fi farb ma .$

Does this _____ go to _____?

: \(\dagger \

*Note: use the dative case here.

Bus stop

amrosapet

Train station

Airport

Where is the ____?

13.7 ACCOMMODATION

Room

Key

Keycard

Reception

Reservation

Do you have any vacancies?

I'd like a single room.

I'd like a double room.

Is breakfast included?

I have a reservation.

in " ëir e o o vo je revarant .

How much is a room per night?

kont vraha esk ka feksr ap shwtr pha wrbwm.

When is checkout time?

حنية : ﴿ يَحِبُ تُ نَعِمْدُ هُ ktaden esk hekfj je partat .

I'd like to check out.

vjkfj je partat .

13.8 FOOD AND DRINK

Restaurant Beer

jerkren olwt

Café Wine

kofhwtr vjona

Water Breakfast

vel andemjerv

Juice Lunch

swn posdeplat

Coffee Dinner

the

I'd like a table for two.

vjse je osgen kfo potele mjot dwnwma .

Can I have the menu, please?

tavha valjsta ja jlsrav.

I'd like to order.

vjheg je reket .

I'll have this.

نَهُ تَ قَبَّمُ : خُ نَهِ فَ هُ وَ مُعَالِمُ وَ مُعَالِمُ مَا لَمُ اللَّهُ اللَّهُ عَلَيْهُ مِنْ اللَّهُ اللَّ heg je reket eta tavra .

That's all, thanks.

i ëtal : a isaka ji isaka o ka reketr es jomslat nal kjoptws .

I'm hungry.

vo je es fama nal .

I'm full.

 $\ddot{\mathbb{C}}$: \sim $\ddot{\mathbb{C}}$ $\dot{\mathbb{C}}$ $\dot{\mathbb{C}}$

I don't eat meat.

nenes je jerv vrjht.

This is delicious.

13.9 SHOPPING

Small

mjeskwr

Money

raha vraha

Medium

norm

Credit card

krekarta

Large

ونات ogrom

Debit card

نونون parkarta

Store

skjotr

Open

Grocery store

rwkensjotr

Closed

: \\ \(\tilde{\

I'm looking for _____.

I'd like to try this on.

vitos je premrof eta tavra.

I'll take this.

vjnes je monga eta tavra.

Where do I pay?

kfo ktaden esk nes je monga.

13.10 HEALTH

I don't feel well.

I have a fever.

I have a runny nose.

I feel like vomiting.

I feel dizzy.

I have an upset stomach.

It hurts here.

I have an allergy.

14 SAMPLE TEXTS

The following texts are presented in Sonoran orthography, romanization, gloss, and translation.

14.1 ARTICLE 1 OF THE UNIVERSAL DECLARATION OF HUMAN RIGHTS

vos kas alt dwnwm es nesden nal ka vapalan e vos kwj es regjn egved okrestje egnal tag ma . vos kwj jnlatja e samvjwd e garfjs kwj opratr mjot ma .

```
wos kas alt dwnwm es nesden nal ka have.prs.smpl be.prs.smpl each human cl.adv birth part.mut part.sbrd 'All human beings are born...'
```

```
vapalan e vos kwj es regjn freedom and have.PRS.SMPL 3.PL.AN CL.ADV dignity '...free and equal in dignity...'
```

```
egved okrestje egnal tag ma.

PART.EXH.EQV right.PL PART.MUT.EQV than PRON.REFL.AN.DAT

'...and rights.'
```

```
garfis kwi opratr mjot ma.

PART.PRS.SMPL.POT 3.PL.AN act alongside PRON.REFL.AN.DAT

'...should act towards one another in a spirit of brotherhood.'
```

14.2 THE NORTH WIND AND SUN

ه من مفرسر: ◇: 神谷の 谷 ふず 今ず ふく く:◆ 今ず い、 いずれ ナノヨ ◇: ンチン: -ご ベノ く: ◆ 〉 > りままら ノル ご > ショ・ イル とかずる、マルグラののようないといるはいではいい in a compraction of the first ク: チ動っ: : イルカ で インタ: イタン半部 ジョ ウト: イジン: かのり出地 社 日上 カクイチャクト シ: ドチノチク ezz .- → z z . o i → o . c i ← mil + i il ナ デ 当 から かくりゅ :- ~~~ : 日前 中代 へ: ・- ・ : 一 : مسحث: هنا فحنا م: خنا

vena es venor ved e solws

pane vena-a es venor ved e solws-e grjma par vo kwe ma plws mwrgjwm . kjane kjos spera revejwn-o kfen keþ kfj e kane kjos eljgat revaljt par orekses kwe ma es wna nal verdja mantel ap keþ-o . ake vena es venor ved wna nal adþja . orse keþ-a metjer sprjgja es mwrgjwm ved kfo revejwna eksen keþ-a verdja es swlakrwm vjk mantel ap keþ-o eks . tose revejwn ersan me dortan e etrok es mwrgjwm vjk mantel þor kane mwrgjwm ap vena es venor ved ejrjl deskart . tose solws odvemotr nwalj orse kwj sogvr ors þel kjne ke-e serja es lwmos vjk kfo glota ap revejwna . nese revejwn kwrwm þafor par khala e tose keþ odvemotr es elakra vjk mantel ap keþ þel sane keþ tresa kfo wmþrava es envjras ved .

pane vena-a es venor ved e solws-e grima PART.FPST.PFV wind.RFR CL.ADV north PART.EXH and sun.RFR argue 'The North Wind and Sun once argued...'

par vo kwe ma plws mwrgjwm. about have.PRS.IPFV which PRON.REF.AN.DAT more power '...about which of them is more powerful.'

kjane kjos spera revejwn-o kfen keh kfj
PART.FPST.PFV 3.PC.AN see traveller.RFR go.FPST.IPFV 3.SG.AN PART.SBRD
'They saw a traveler traveling...'

e kane kjos eljgat revaljt par orekses
and PART.FPST.PFV 3.PC.AN choose compete about PART.PRS.SMPL.ALE
"...and chose to compete over..."

which pron.ref.an.dat cl.adv one part.mut remove coat cl.gen3.sg.an.rfr '...which of them could first remove his cloak.'

kfo revejwna eksen keb-a verdja es swlakrwm to traveler.Dat part.fpst.ipfv 3.sg.an.rfr remove CL.ADV representation '...at the traveler, almost removing...'

yjk mantel ap keþ-o eks.

PART.ADV coat CL.GEN 3.SG.AN.RFR PART.SBRD

'...his cloak.'

tose revejwn ersan me dortan e etrok
PART.FPST.PFV traveler around PRON.REFL.AN.LOC hold and secure
'The traveler held onto the cloak and secured it...'

es mwrgjwm vjk mantel þor kane mwrgjwm

CL.ADV power PART.ADV coat so PART.FPST.PFV power

'...around himself tightly so the North Wind's...'

ap vena es venor ved ejrjl deskart.

CL.GEN wind CL.ADV north PART.EXH become waste

'...power was wasted.'

tose solws odvemotr nwalj orse kwj
PART.FPST.PFV sun remove cloud.PL PART.FPST.PFV 3.PL.AN
'The sun removed the clouds...'

sogvr ors bel kjne ke-e serja es lwmos vjk gather PART.SBRD before PART.FPST.PFV 3.SG.AN.LOC.RFR shine CL.ADVlight PART.ADV '...that had gathered, then shone brightly...'

kfo glota ap revejwna.
to head.DAT CL.GEN traveler.DAT
'...at the traveler's head.'

nese revejwn kwrwm pafor par khala e
PART.FPST.PFV traveler acquire fatigue about heat.DAT and 'The traveler grew fatigued from the heat and...'

tose keb odvemotr es elakra vjk mantel ap keb part.fpst.pfv 3.sg.an remove cl.advspeed part.adv coat cl.gen 3.sg.an '...removed his cloak quickly,...'

before Part.FPST.PFV 3.SG.AN run to shade.DAT CL.ADV proximity Part.EXH "...then ran to the nearest shade."

14.3 THE TOWER OF BABEL

لتند. لمث

tjor ap papel

ve telwra es jomslat ved wna sonora-a panen alt dwnwmj tamla keþ-a pa . ofe dwnwmj kfen kwj-e kfo ereva kfj trjna parel dsj sjnare e ake kwj-e rakajstra ged .

pane kwj-e tamla ma "pola kejh os novja mwrkagje e kejh jwld pakan es jomslat vjk". keje kwj-e novja mwrkagnwn jse kagvaj e tara jse klepwtja. tapr met ktaden pane kwj-e tamla "pola kejh os novja vjla e tjor tolo ged petat sjel tol por neso os kwrwm kelepor. pje nekejh os novja kej jws loso os traft mj wr telwrer es jomslat ved".

jke gdejw þola spera vjla e tjor kejnen dwnwmj novja jws kej . pane gdejw tamla "pje akeþ alt dwnwm pas kwj tamla wna sonora pa adþja novja eta tavra voh nwlt tavra aves kwj jnjnt av es nwlvod ved . wto je skrjmos sonora ap kwj þor nejdo kwj vemetra mj".

tapr met ktaden lose gdejw traft kwj-e nesen egr lokate wr telwrer es jomslat ved e kfane kwj-e apet novja vjla . ake ged kalne papel jret dsj egr lokate wte gdejw skrjmos sonora ap telwra es jomslat ved . nesen egr lokate lose gdejw traft kwj-e wr telwrer es jomslat ved .

re telwra es jomslat ved wna sonora-a have.fpst.pfv earth CL.ADV whole PART.EXH one language.Rfr 'The whole world had one language...'

panen alt dwnwmj-e tamla kep-a pa.

PART.FPST.IPFV each person.PL.RFR speak 3.SG.AN.RFR PART.SBRD

'...which all people spoke.'

ofe dwnwmj kfen kwj-e kfo ereva kfj
part.fpst.pfv person.pl go.fpst.ipfv 3.pl.an.rfr to east.dat part.sbrd
'The people who were moving eastward...'

trjna parel dsj sjnare e ake kwj-e rakajstra ged. find plain in Shinar.LOC and PART.FPST.PFV 3.PL.AN.RFR settle 3.sg.inan '...found a plain in Shinar and they settled there.'

pane kwj-e tamla ma
PART.FPST.PFV 3.PL.AN.RFR speak PRON.REF.AN.DAT
'They said to each other,...'

"bola kejh os novja mwrkagje come PART.FUT.SMPL 1.PL.AN.INCL make brick.PL "..." Come, we will make bricks...'

e kejh jwld pakan es jomslat vjk".

and PART.FUT.SMPL 3.PL.INAN bake CL.ADV whole PART.ADV

'...and bake them entirely."

keje kwj-e novja mwrkagnwn jse kagvaj
PART.FPST.PFV 3.PL.AN.RFR make brick.PL.INS instead-of stone.PL.DAT
'They built with brick instead of stone,...'

e tara jse klepwtja.

and tar instead-of mortar.DAT

'...and tar for mortar.'

tapr met ktaden pane kwj-e tamla after that.INAN time part.fpst.pfv 3.pl.an.rfr speak "Then they said,...'

"pola kejh os novja vjla e tjor tolo ged come part.fut.smpl 1.pl.an.incl build city and tower part.fut.smpl 3.sg.inan "..."Come, we will build a city and a tower that..."

petat sjel tol por neso os kwrwm kelepor. touch sky part.sbrd so part.fut.smpl 1.pl.an.incl gain fame '...touches the sky, so that we become known.'

pje nekejh os novja jws kej loso
if part.fut.smpl.neg 3.pl.an.incl build 3.pc.inan part.sbrd part.fut.smpl
'If we do not build them, we...'

os traft mj wr telwrer es jomslat ved".

3.PL.AN.INCL scatter PRON.REF.AN.NOM on earth.LOC CL.ADV whole PART.EXH

"...will scatter ourselves over the whole earth."

jke gdejw hola spera vjla e tjor
PART.FPST.PFV god come see city and tower
'The Lord came to see the city and the tower...'

kejnen dwnwmj novja jws kej.

PART.FPST.IPFV person.PL build 3.PC.INAN PART.SBRD

'...the people were building.'

pane gdejw tamla "pje akeb alt dwnwm
PART.FPST.PFV god speak if PART.PST.PFV each person
'The Lord said, "If all people...'

pas kwj tamla wna sonora pa adbja novja eta tavra PART.PRS.SMPL 3.PL.AN speak one language PART.SBRD begin build this thing '...who speak the same language have begun to build this,...'

woh nwlt tavra aves kwj jnjnt av have.fut.smpl no thing part.prs.smpl 3.pl.an plan part.sbrd '...then nothing they plan...'

es nwlvod ved.
CL.ADV impossibility PART.EXH
'...will be impossible.'

wto je skrjmos sonora ap kwj þor PART.FUT.SMPL 1.SG.AN disrupt language CL.GEN 3.PL.AN so 'I will confuse their language so...'

nejdo kwj vemetra mj".

PART.FUT.SMPL.NEG 3.PL.AN understand PRON.REF.AN.NOM

...they will not understand each other."

tapr met ktaden lose gdejw traft kwj-e after that.INAN time PART.FPST.PFV god scatter 3.PL.AN.RFR 'Then the Lord scattered them...'

nesen egr lokate wr telwrer es jomslat ved from that.INAN location.LOC on earth.LOC CL.ADV whole PART.EXH '...from there over the entire earth....'

e kfane kwj-e apet novja vjla.

and PART.FPST.PFV 3.PL.AN.RFR stop build city

...and they stopped building the city.'

ake ged kalne papel jret dsj egr lokate
PART.FPST.PFV 3.SG.INAN be-called Babel for in that.INAN place.LOC
'It was called Babel because there...'

wte gdejw skrjmos sonora ap
PART.FPST.PFV god disrupt language CL.GEN
'...the Lord confused the language of...'

telwra es jomslat ved.
earth CL.ADV whole PART.EXH
'...the whole earth.'

nesen egr lokate lose gdejw traft kwj-e from that.INAN location.LOC PART.FPST.PFV god scatter 3.PL.AN.RFR 'From there the Lord scattered them...'

wr telwrer es jomslat ved.
on earth CL.ADV whole PART.EXH
'...over the whole earth.'